



# Spectral classification sensors: An adaptive approach

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Partially-supported by:







- ♦ Going to discuss physical sensor approaches for directly performing classification in spectroscopy and spectral imaging
- ♦ Works via *adaptive measurement design*
  - ♦ Can be viewed as sequential design of the rows of the measurement/sensing matrix





- ✦ Electromagnetic power spectral density
  - ✦ Function of frequency or wavelength
- ✦ Details about atomic / molecular / crystallographic / etc. structure are encoded into the spectrum
- ✦ Typically  $10^2$ – $10^4$  signal elements



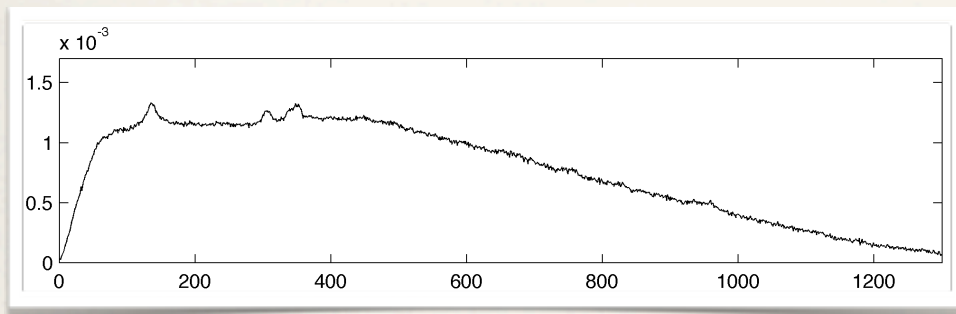
- ◆ Generalization of intensity imaging
  - ◆ Measures spectral content at an array of spatial locations
- ◆ Result is called the 'spectral datacube'
- ◆ Typically  $10^5$ - $10^8$  signal elements



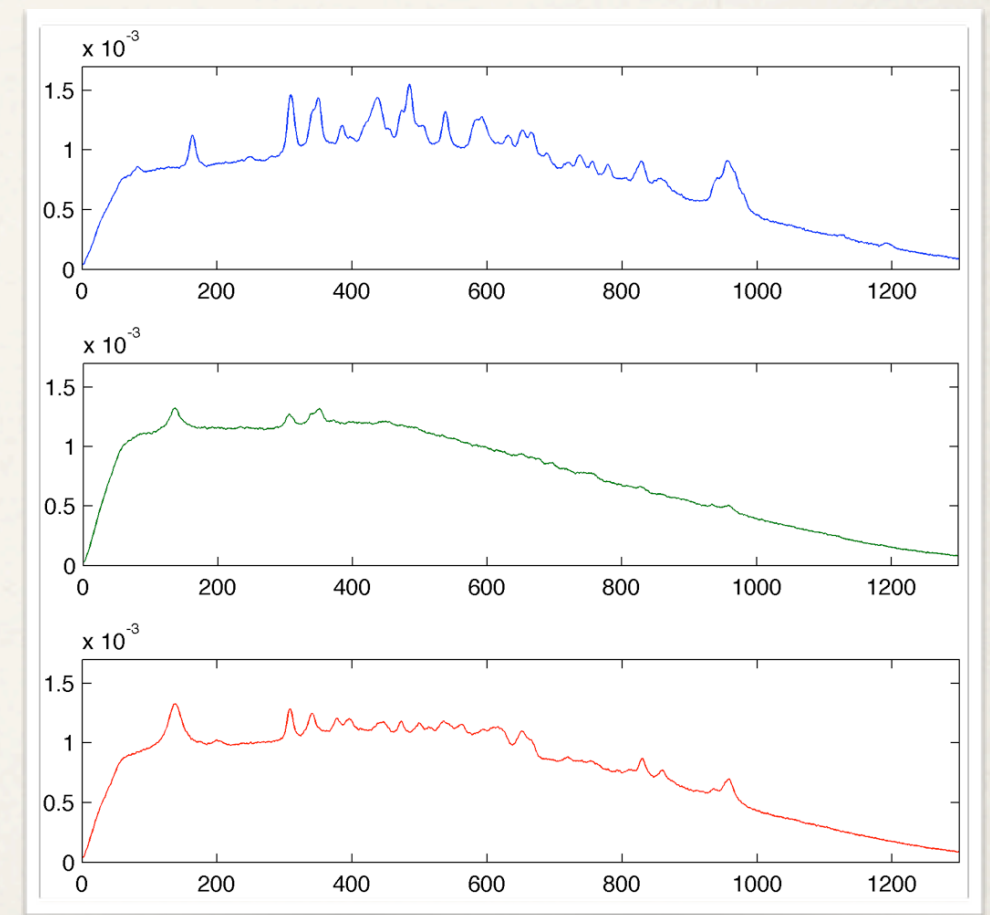


# Spectral classification

- ♦ Spectroscopic measurements are rarely the desired end-product
- ♦ Usually made with some *task* in mind (post-measurement exploitation)
  - ♦ Detection, classification, concentration estimation, etc.
- ♦ *Classification* is a particularly common task and involves matching a spectral measurement to a member of a spectral library



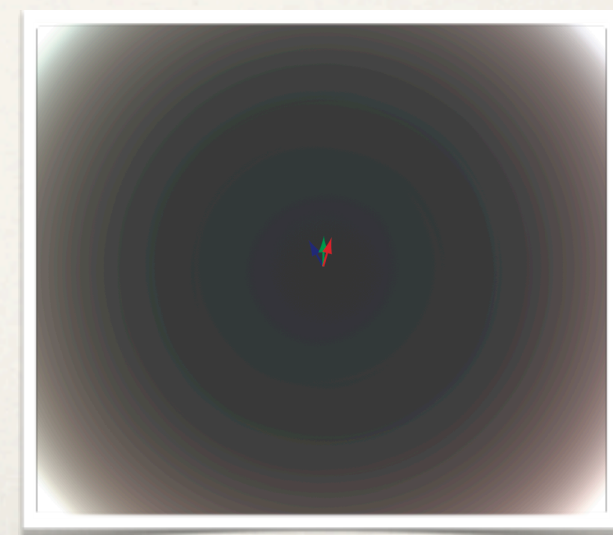
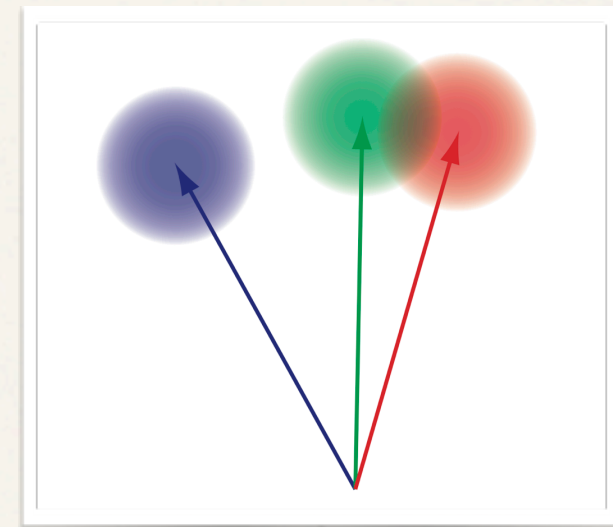
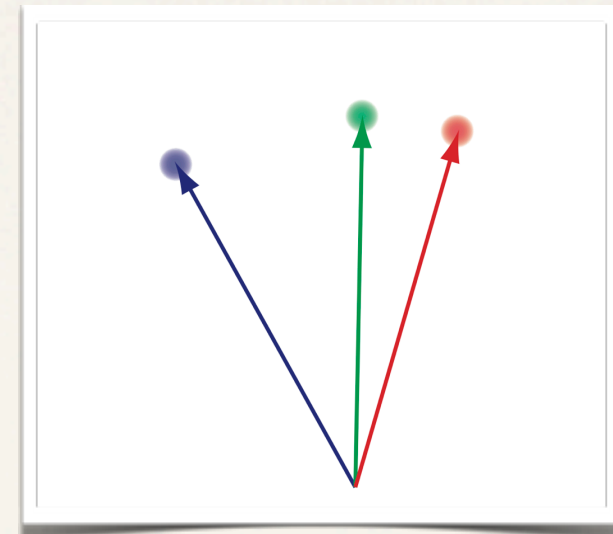
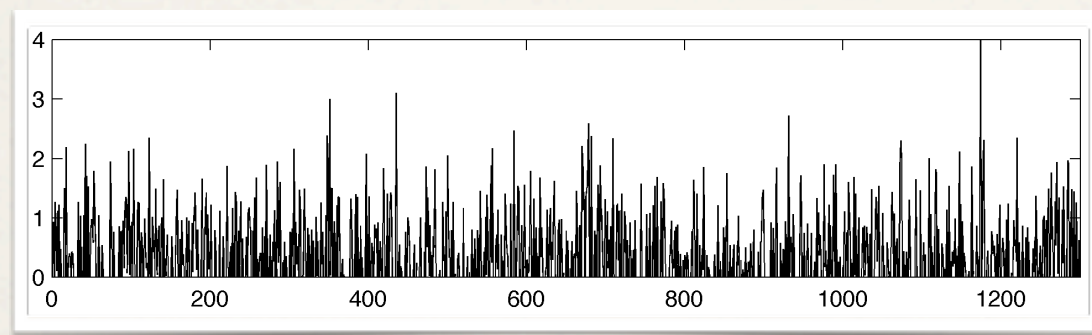
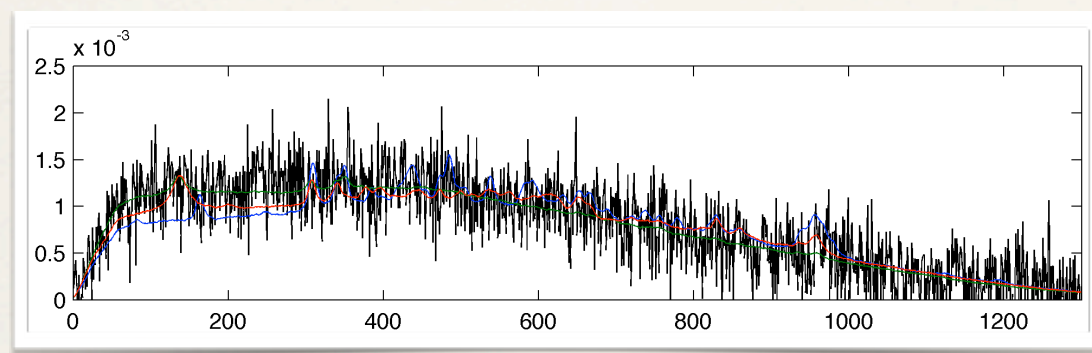
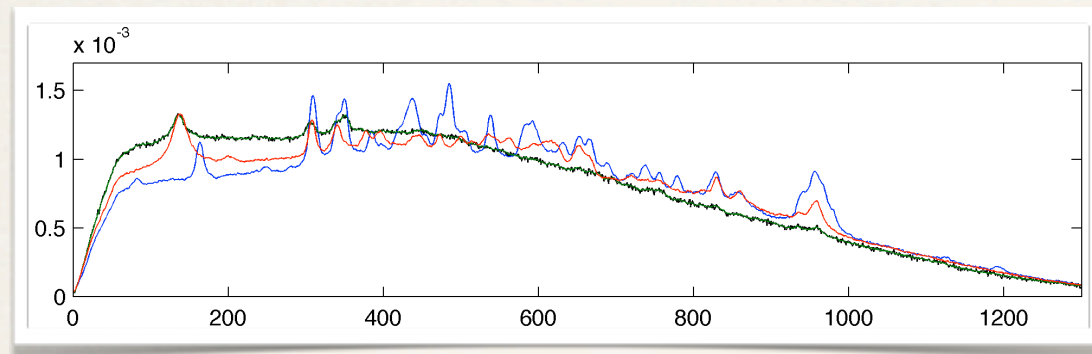
Spectral measurement



Spectral library



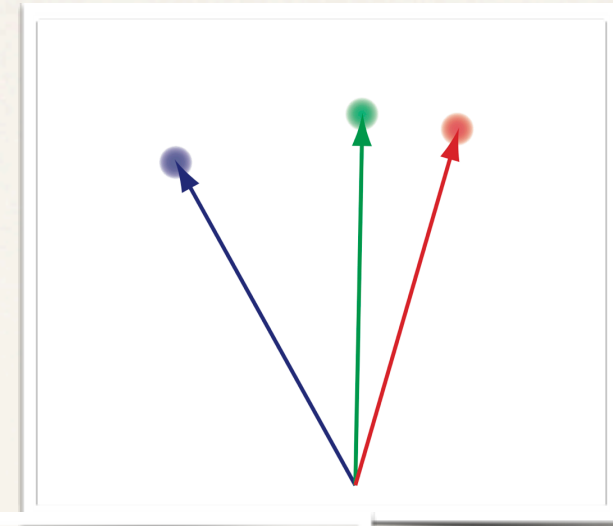
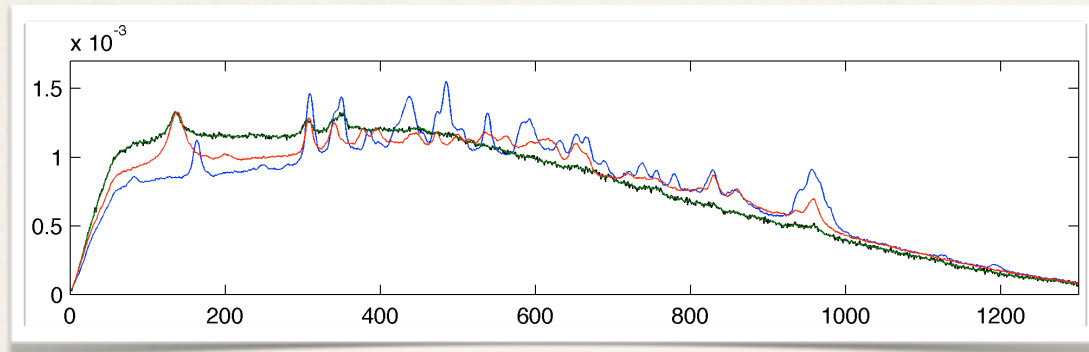
# Spectral classification





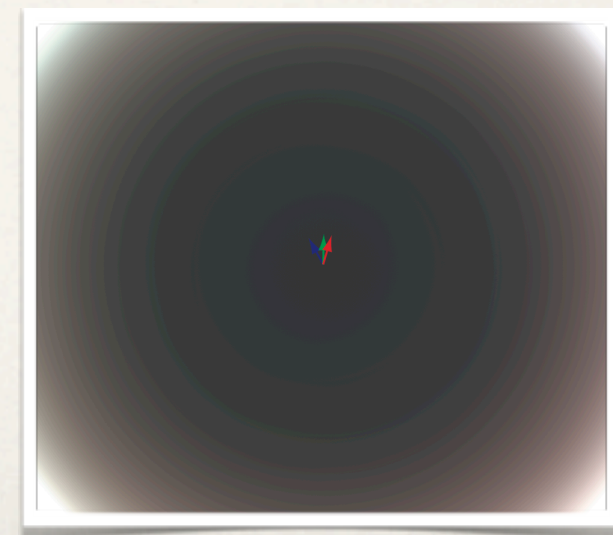
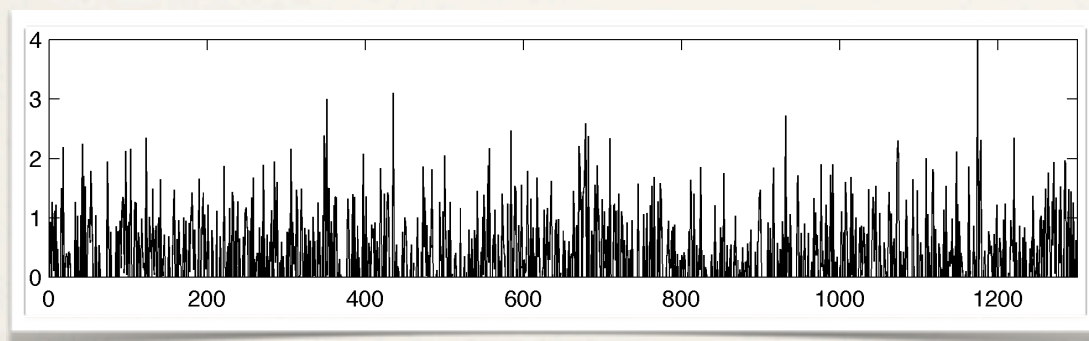
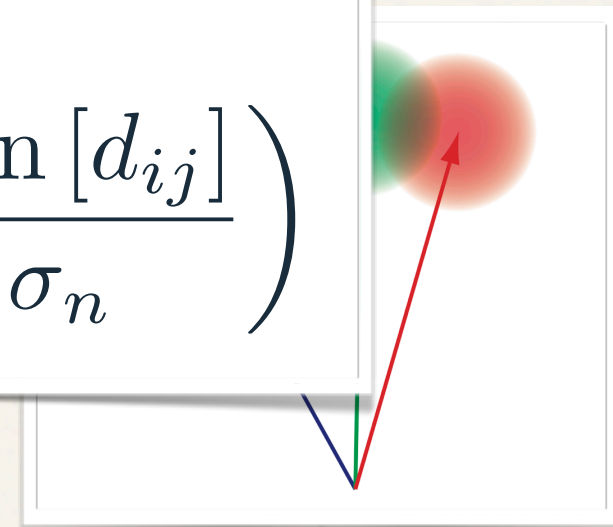
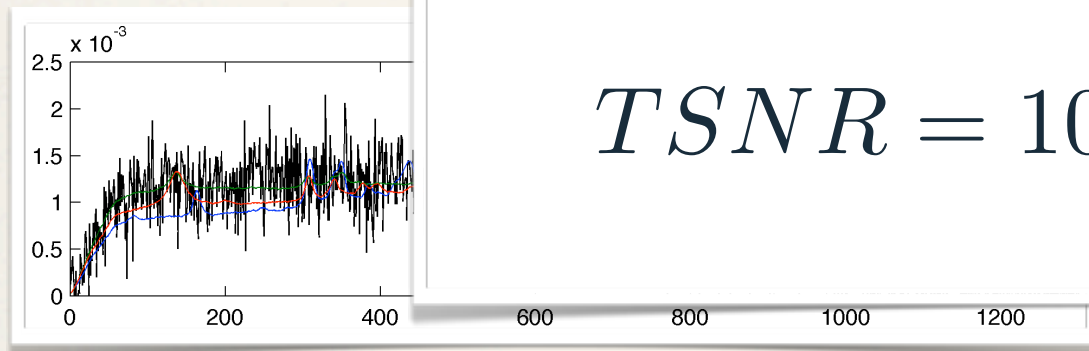


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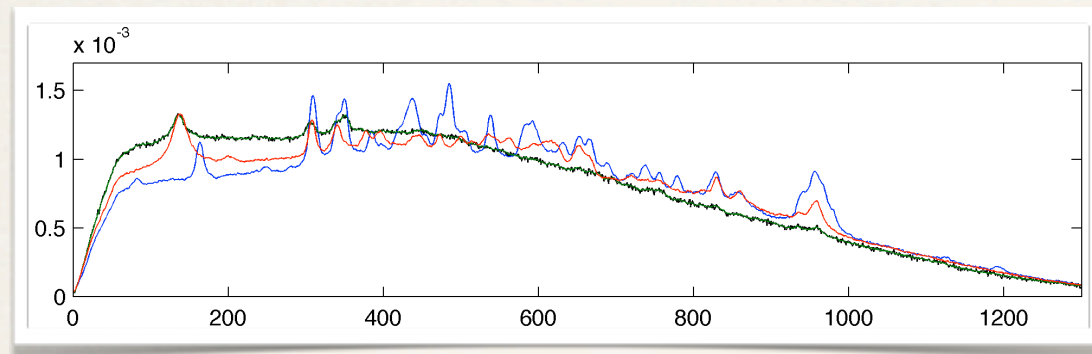
Task SNR

$$TSNR = 10 \log_{10} \left( \frac{\min [d_{ij}]}{\sigma_n} \right)$$

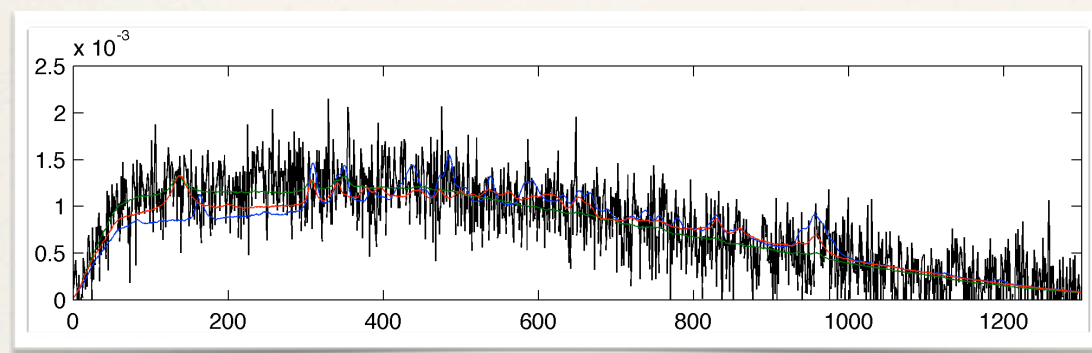
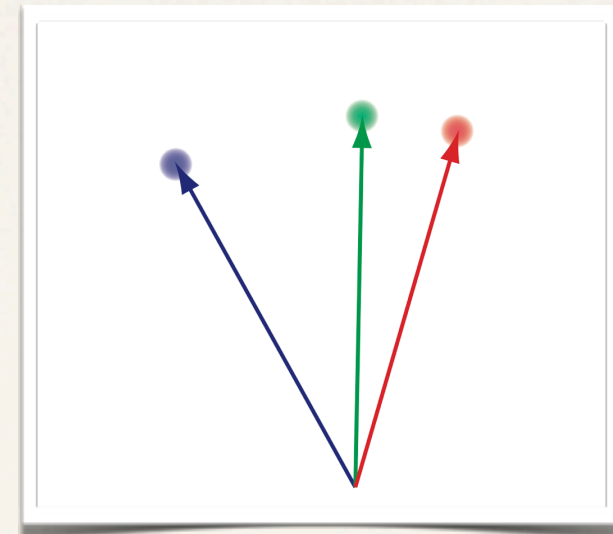




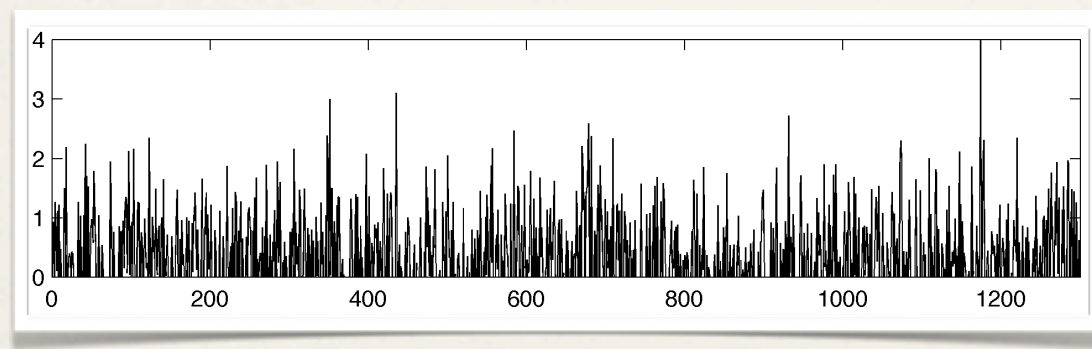
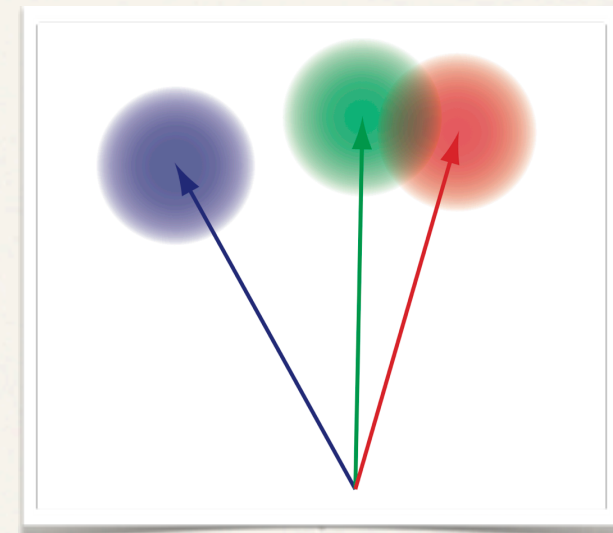
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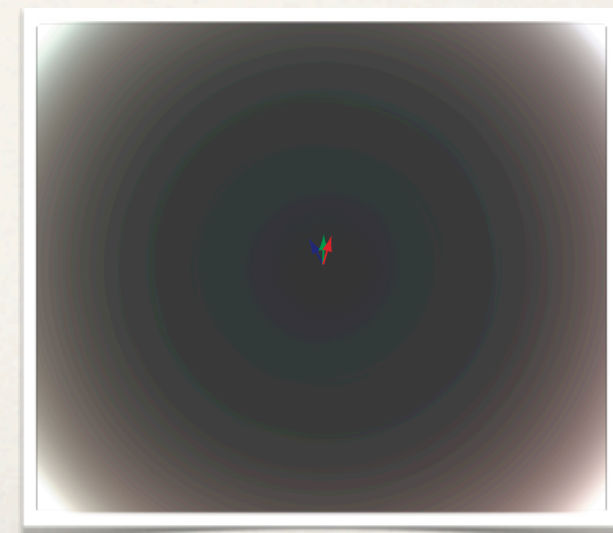
25 dB



10 dB



-25 dB



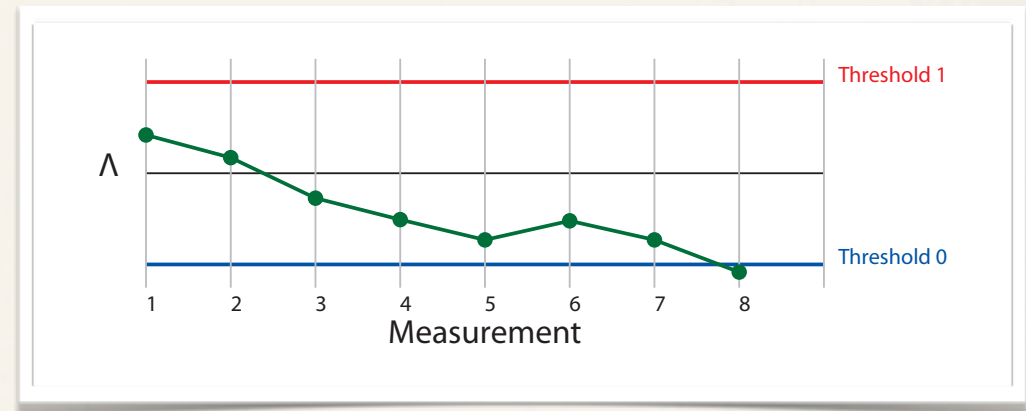




# Sequential hypothesis testing

- For low TSNR situations (the important ones!), unlikely to make accurate classification after only one measurement
  - Use sequential probability ratio test as our *decision framework*
  - Keep taking measurements until probability ratio crosses an upper threshold (then stop and decide for hypothesis 1) or crosses a lower threshold (then stop and decide for hypothesis 0).

$$\Lambda_{10}^k = \frac{P(H_1|\{m\}_k)}{P(H_0|\{m\}_k)} = \Lambda_{10}^{(k-1)} \left[ \frac{P(x_k|H_1)}{P(x_k|H_0)} \right]$$



- Thresholds determined by acceptable false-positive / false-negative rates
- For *multiple hypotheses* (our case) track *matrix* of probability ratios and stop once one hypothesis is the winner in all comparisons

$$\Lambda^k = \begin{bmatrix} 1 & \Lambda_{10}^k & \Lambda_{20}^k & \cdots & \Lambda_{q0}^k \\ \Lambda_{01}^k & 1 & \Lambda_{21}^k & & \\ \Lambda_{02}^k & \Lambda_{12}^k & 1 & & \\ \vdots & & & \ddots & \\ \Lambda_{0q}^k & & & & 1 \end{bmatrix}$$

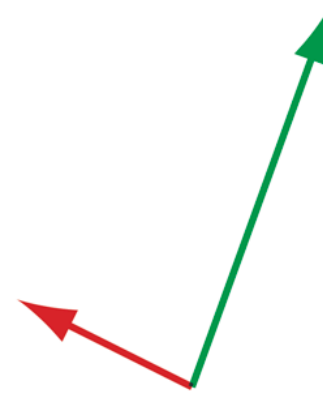




# Feature-based measurement

- ♦ Under the assumption of post-measurement, zero-mean AWGN [electronic readout noise]
- ♦ Optical projection incurs single noise contribution, avoids noise penalty from post-Dirac synthesis
- ♦ Norm of projection vector produces a separation advantage
  - ♦ Max advantage of  $\sqrt{N}$
- ♦ Projecting into non-optimal direction incurs a separation penalty
  - ♦ Can reduce separation to zero

## Spectra in spectral space



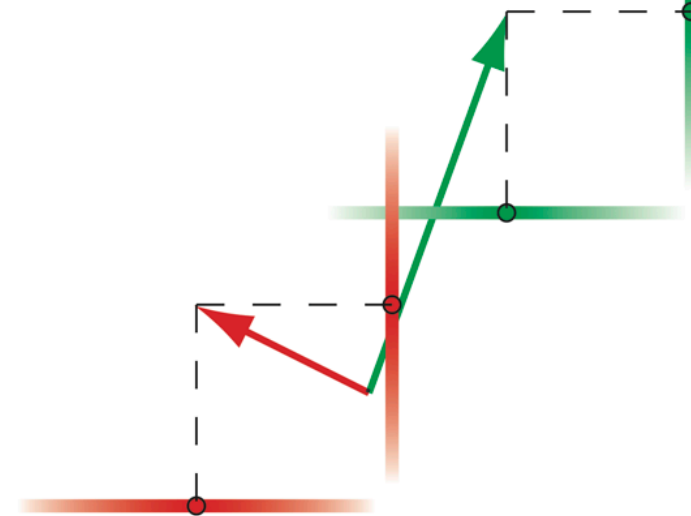




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## Traditional: Project onto Dirac basis



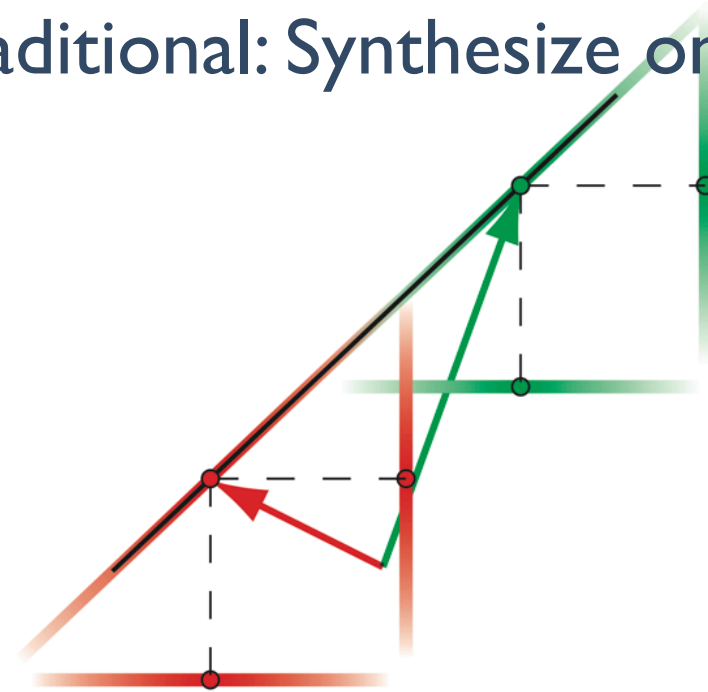




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Traditional: Synthesize onto optimal



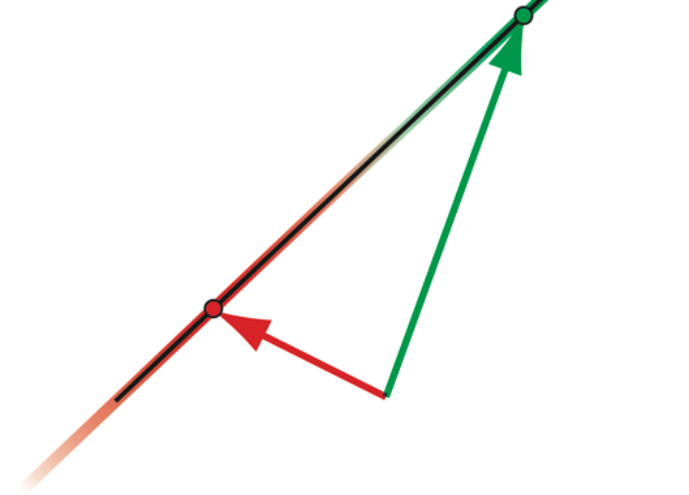




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## Traditional: Noise penalty



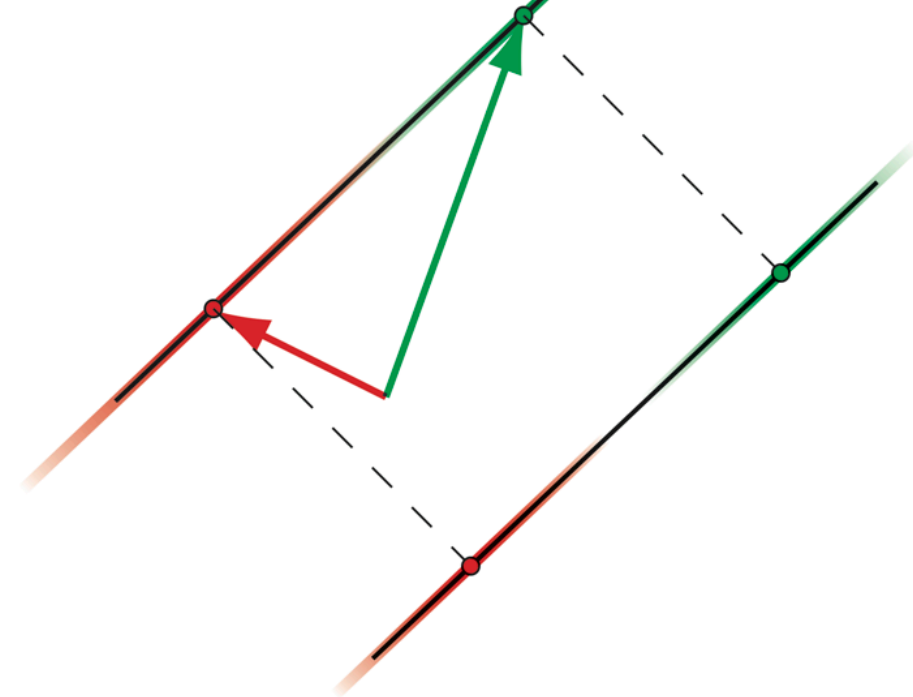




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## Optical: Project onto optimal

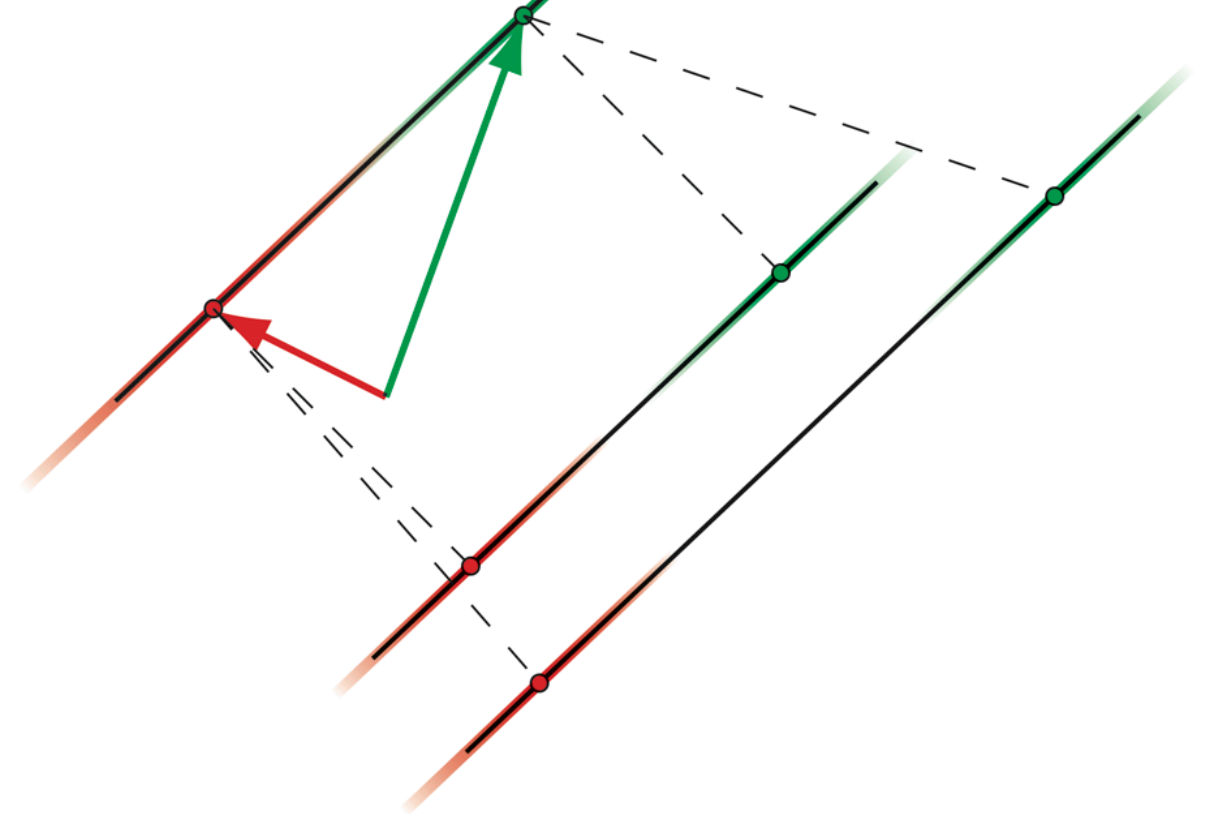




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## Non unit-norm: Separation amplification

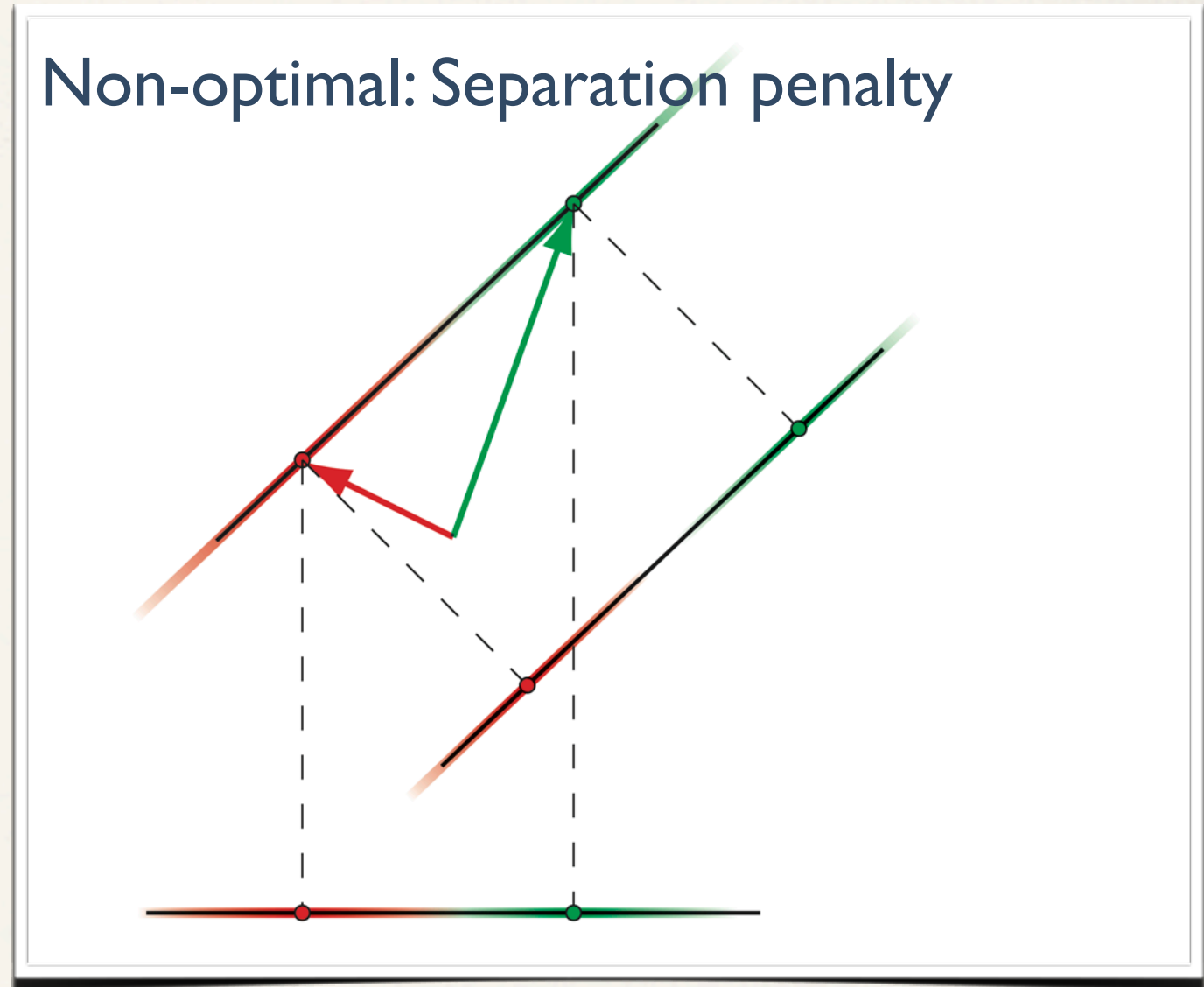






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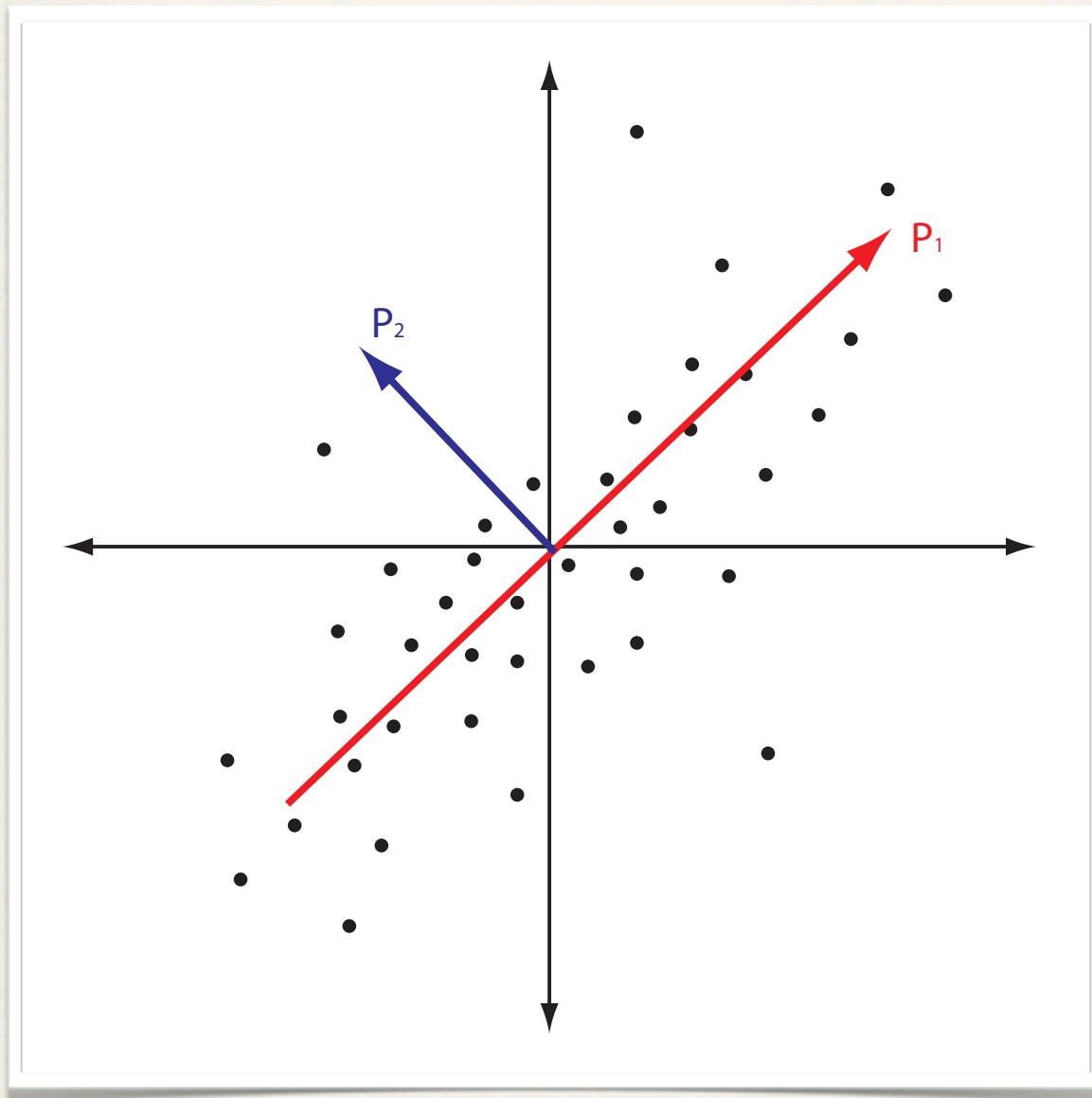
Therefore, design of features is critical

(can find hardware-constrained optimal combination of separation advantage/penalty)



# Adaptive feature design

- ♦ Optimal projection direction only obvious in two-class case (difference of vectors)
  - ♦ Complicated by need to maximize separation of *group* of vectors
- ♦ Obvious *ad hoc* approach is PCA
  - ♦ First PC is direction of maximal variance
- ♦ Adaptively update feature based on probability estimates of the various hypotheses
  - ♦ Increase discriminatory power of feature
  - ♦ Use *probabilistically-weighted principal component* (1st eigenvector of intra-class scatter matrix)



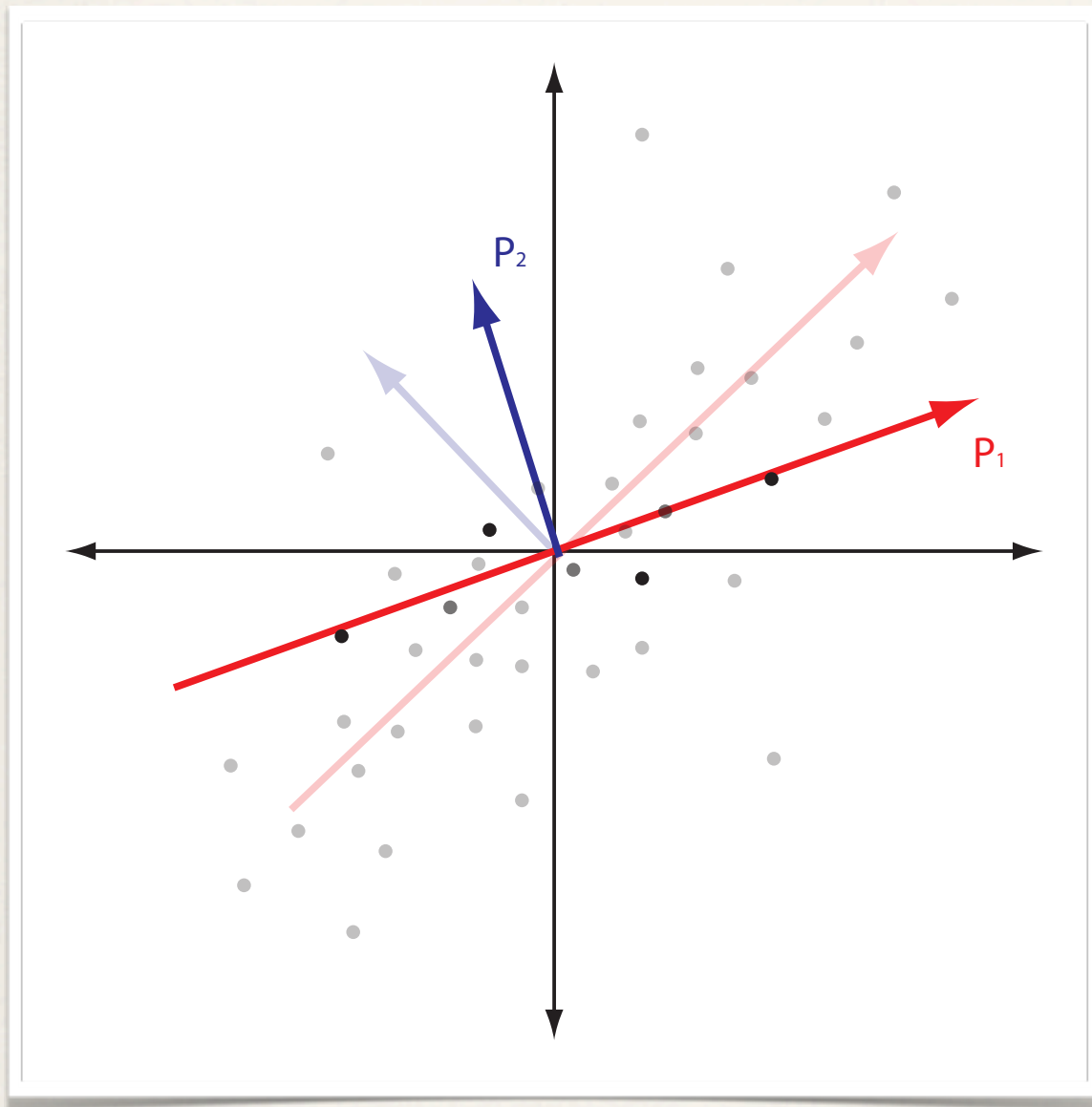
$$Q_k = \sum_{b=1}^m \Pr(H_b | \{m\}_k) (S_b - \bar{S})(S_b - \bar{S})^T$$
$$\bar{S} = \frac{1}{m} \sum_{b=1}^m \Pr(H_b | \{m\}_k) S_b$$





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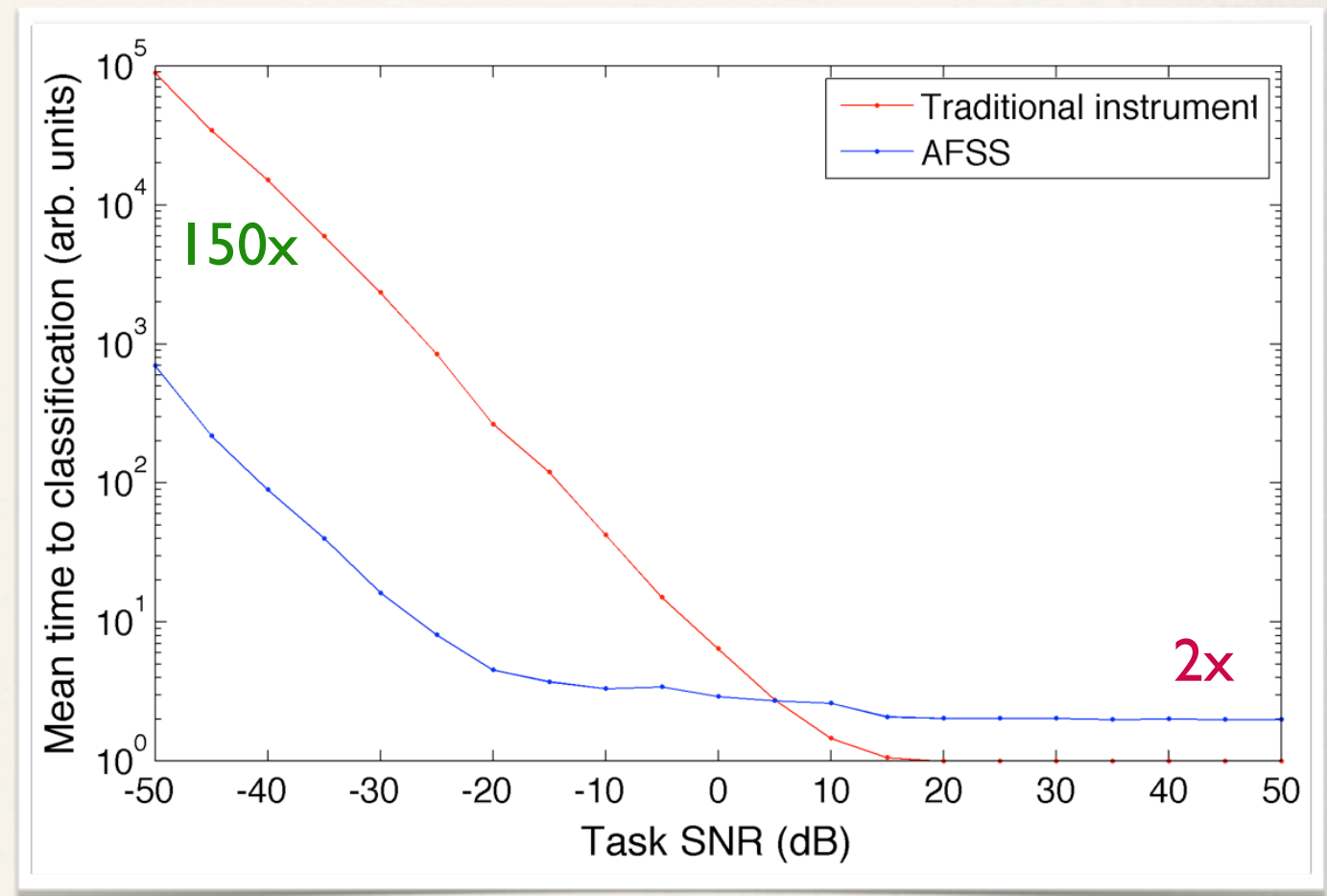


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# Adaptive, feature-specific spectrometer (AFSS) simulation

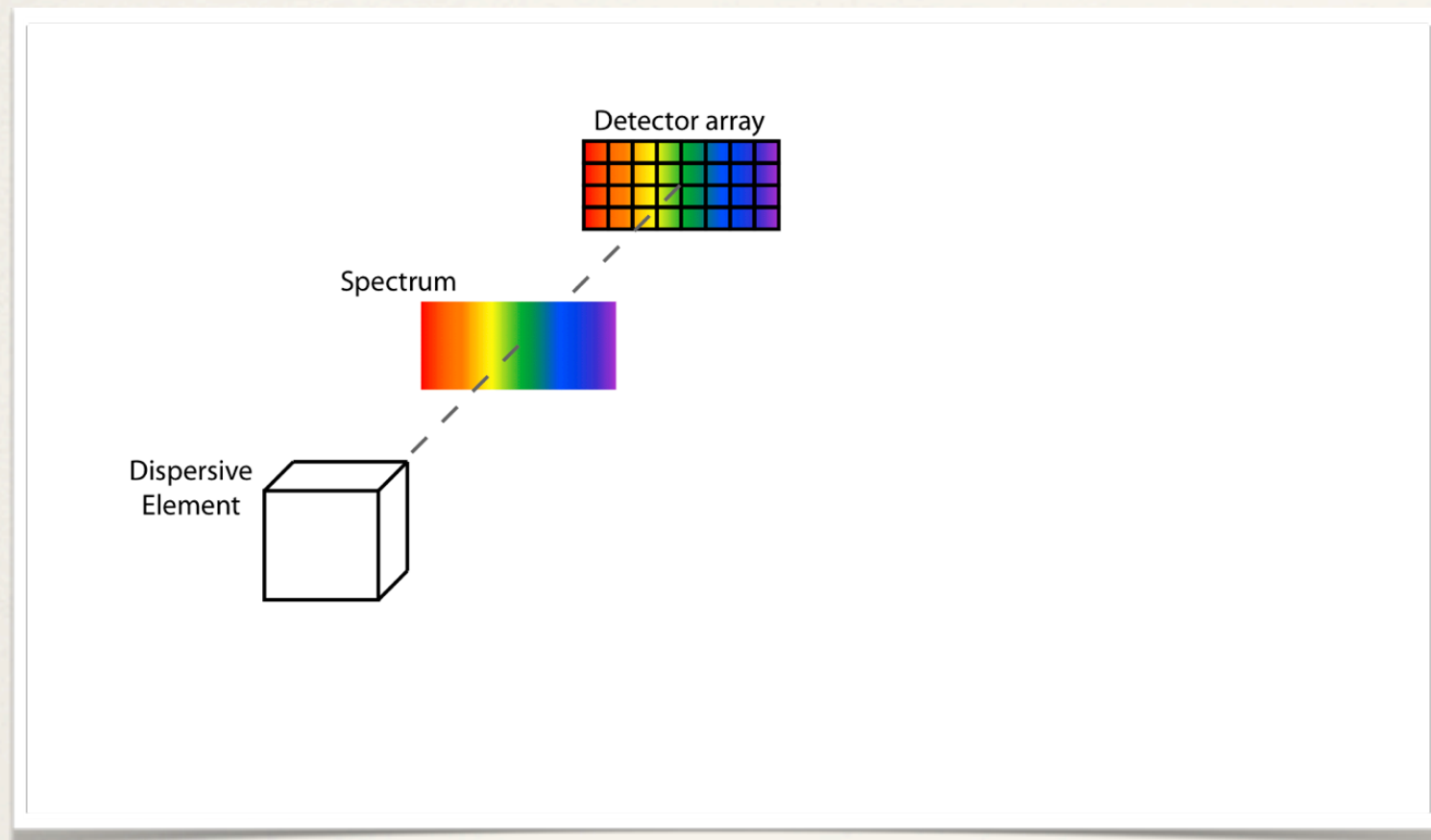
- ♦ Initial simulation results
  - ♦ 5-class problem
  - ♦ 1% false-alarm / false-positive rate
  - ♦ Pharmaceutical spectra; 1300 channels
  - ♦ Each instantiation draws from master library of 200 spectra
    - ♦  $\sim 2.5 \times 10^9$  unique 5-class problems
  - ♦ 500 monte carlo runs for each point
    - ♦ Average over problem and noise
- ♦  $\sim 150x$  improvement over traditional instrument at low TSNR
- ♦ 2x poorer performance at high TSNR is artifact of how we deal with bipolar features identified by PCA





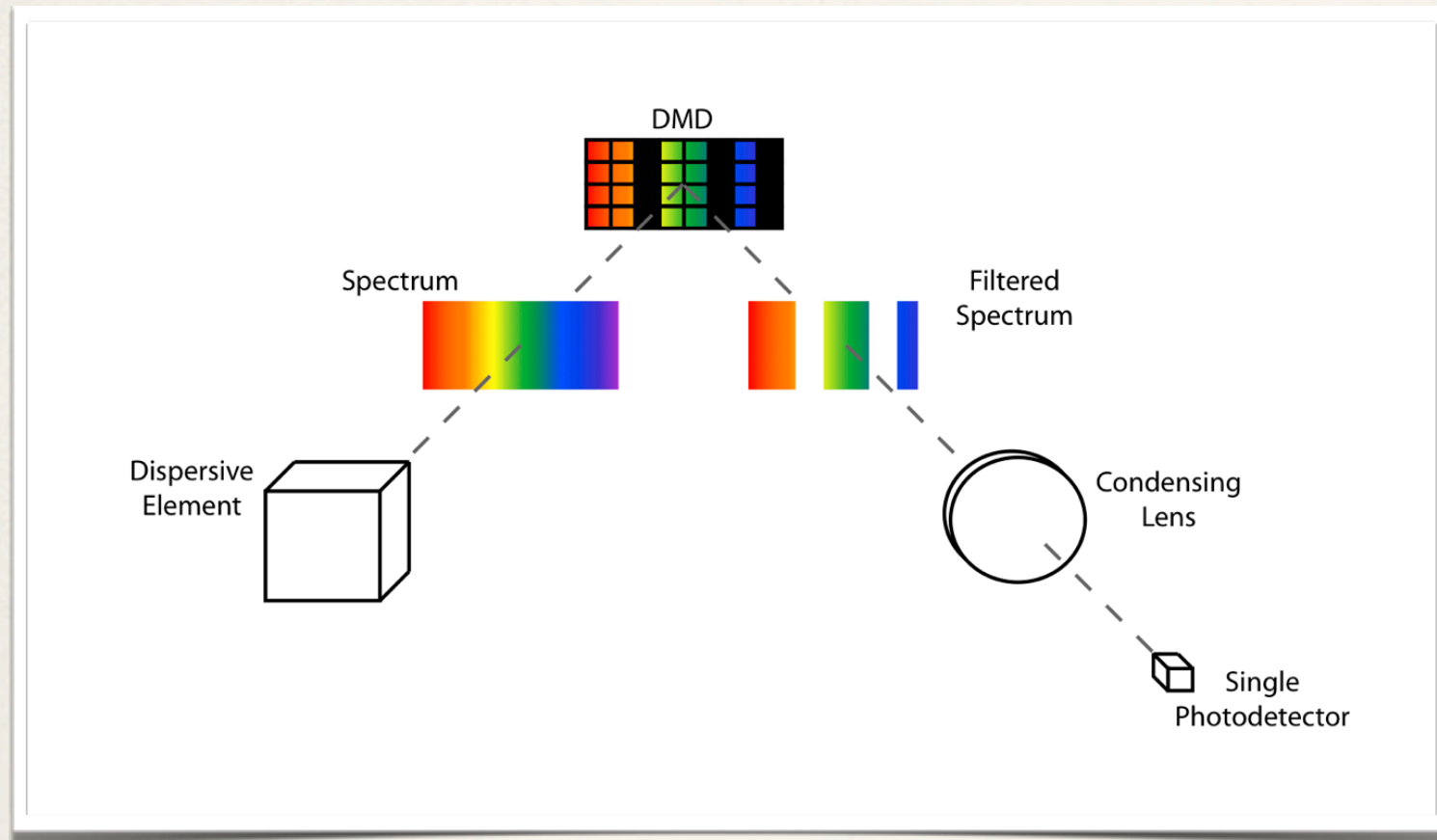


# AFSS (Hardware)

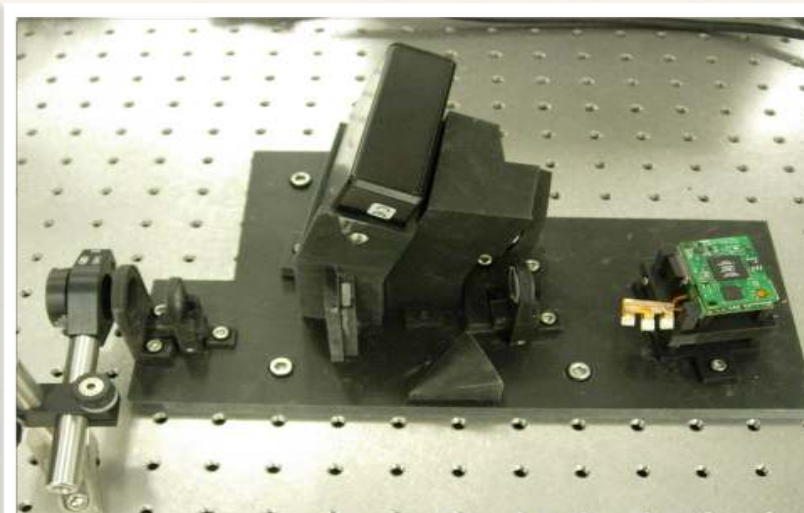
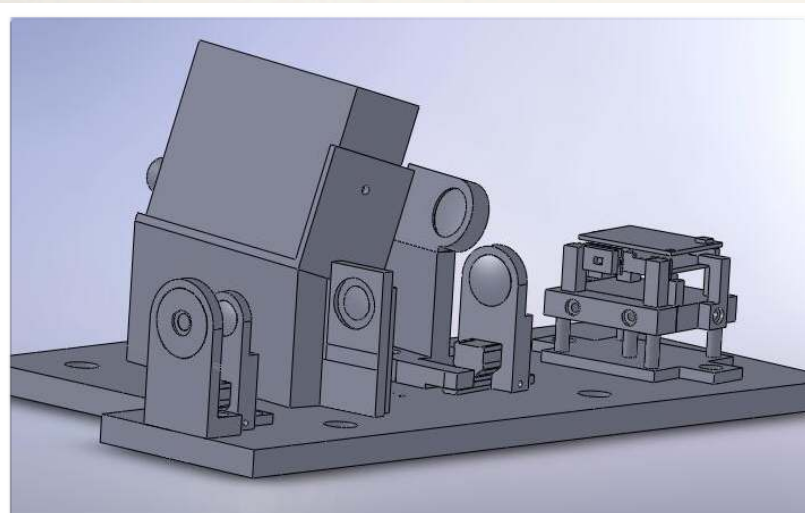




# AFSS (Hardware)



- ♦ Pico-projector DMD
  - ♦ For simplicity, limited to on/off switching only
  - ♦ Same pattern on all rows
- ♦ ~160 independent spectral channels

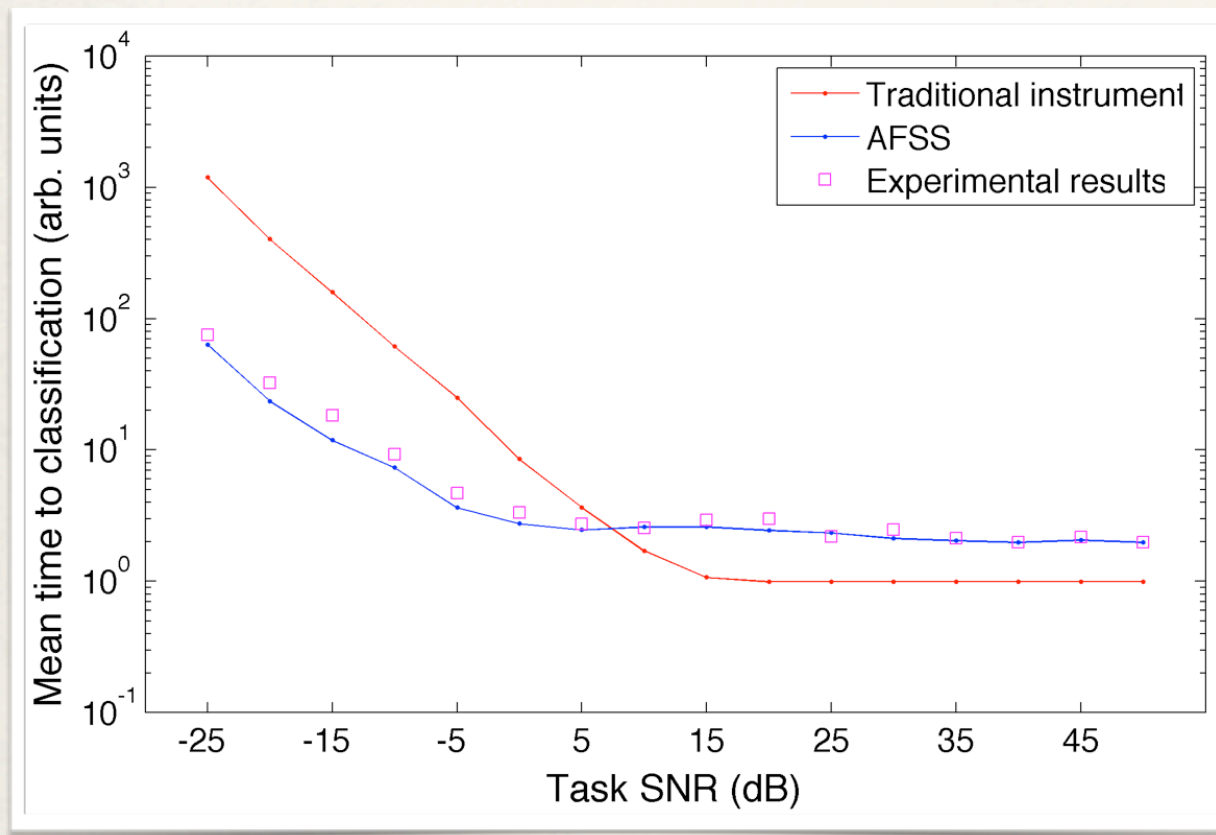






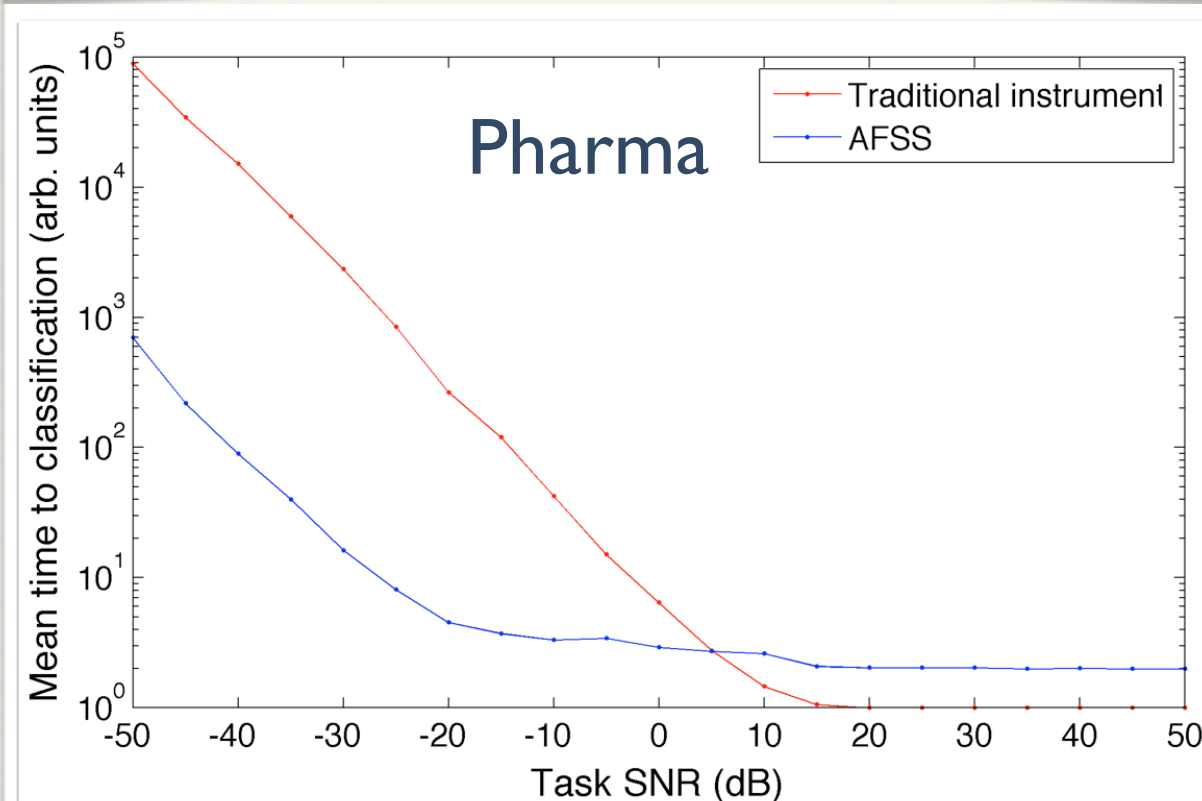
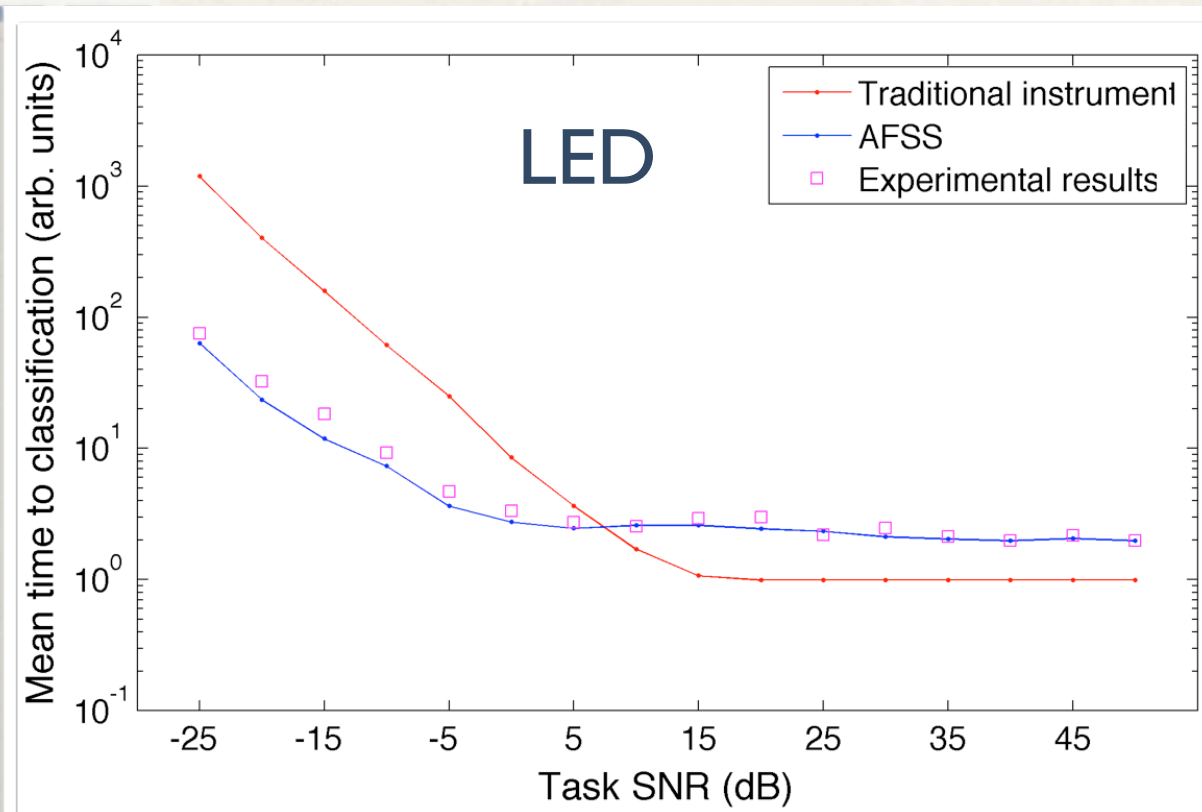
# AFSS experiment

- ♦ Initial **experimental** results
  - ♦ 5-class problem
  - ♦ 1% false-alarm/ false-positive rate
  - ♦ LED spectra; 160 channels
  - ♦ Each instantiation draws from master library of 10 spectra
    - ♦ 252 unique 5-class problems
  - ♦ 500 monte carlo runs for each point
    - ♦ Average over problem and noise
- ♦ ~15x improvement over traditional instrument at low TSNR
- ♦ 2x poorer performance at high TSNR is artifact of how we deal with bipolar features identified by PCA





# AFSS experiment

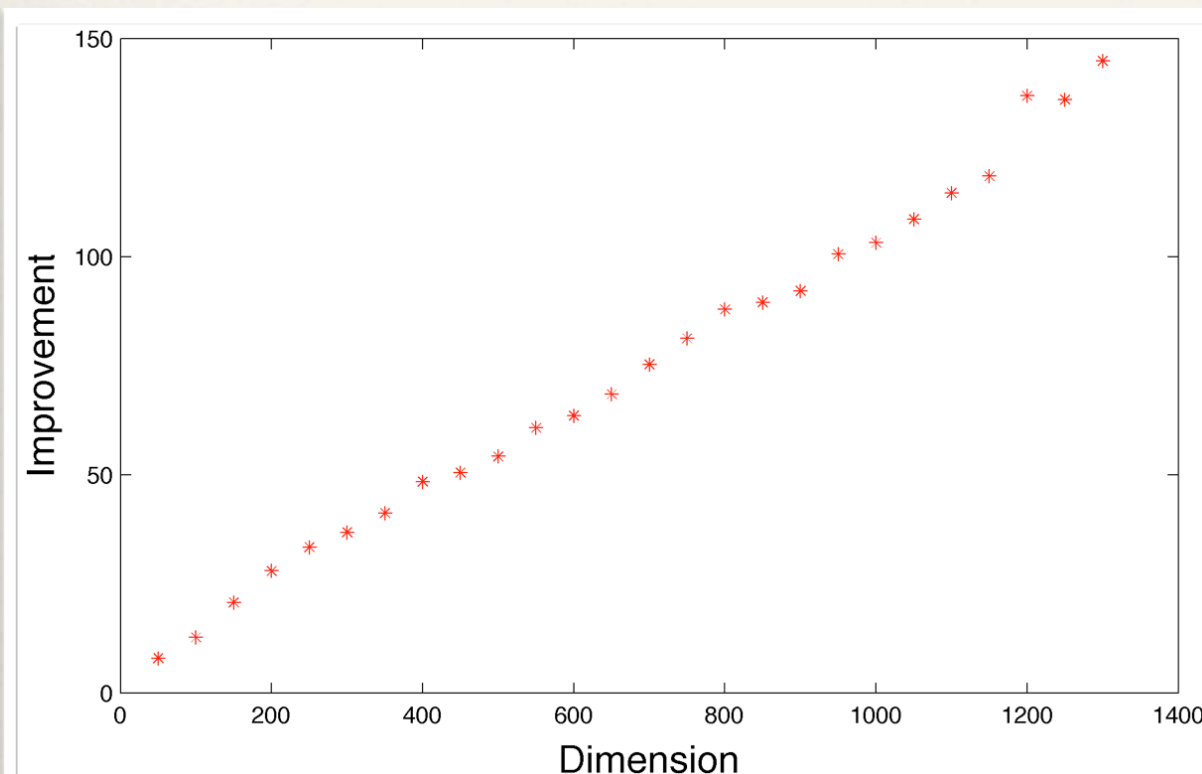
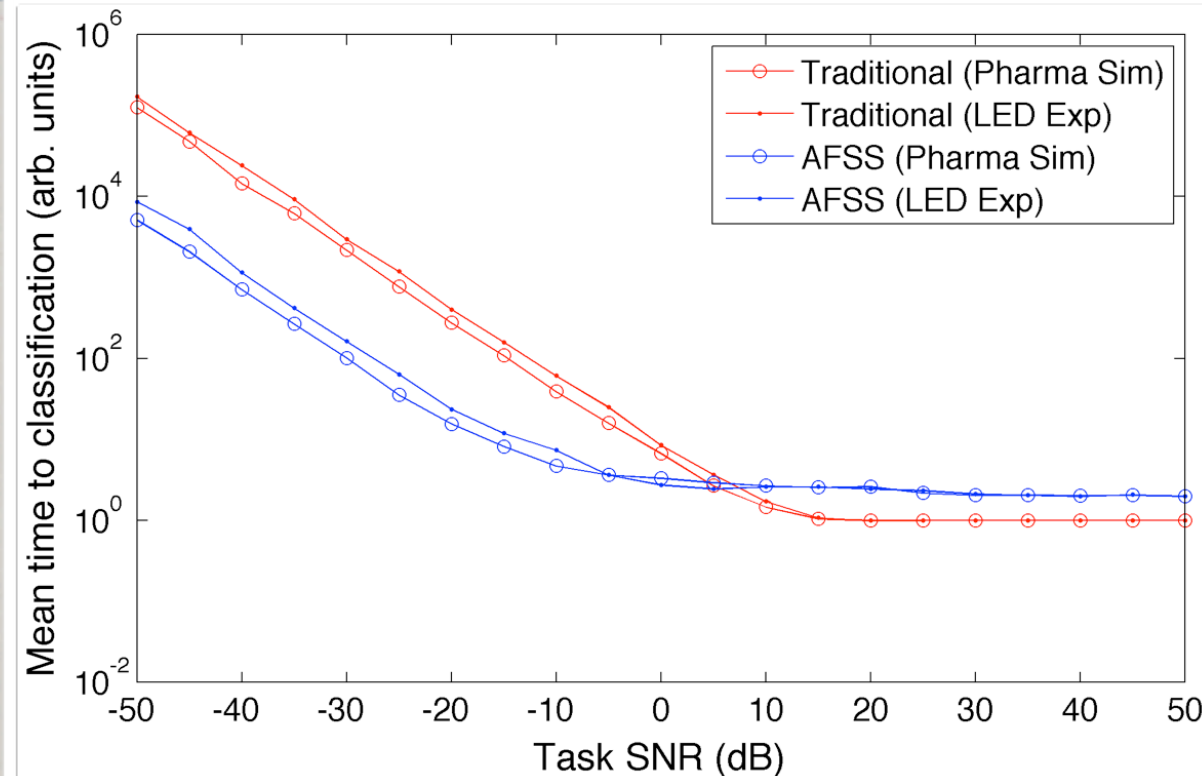


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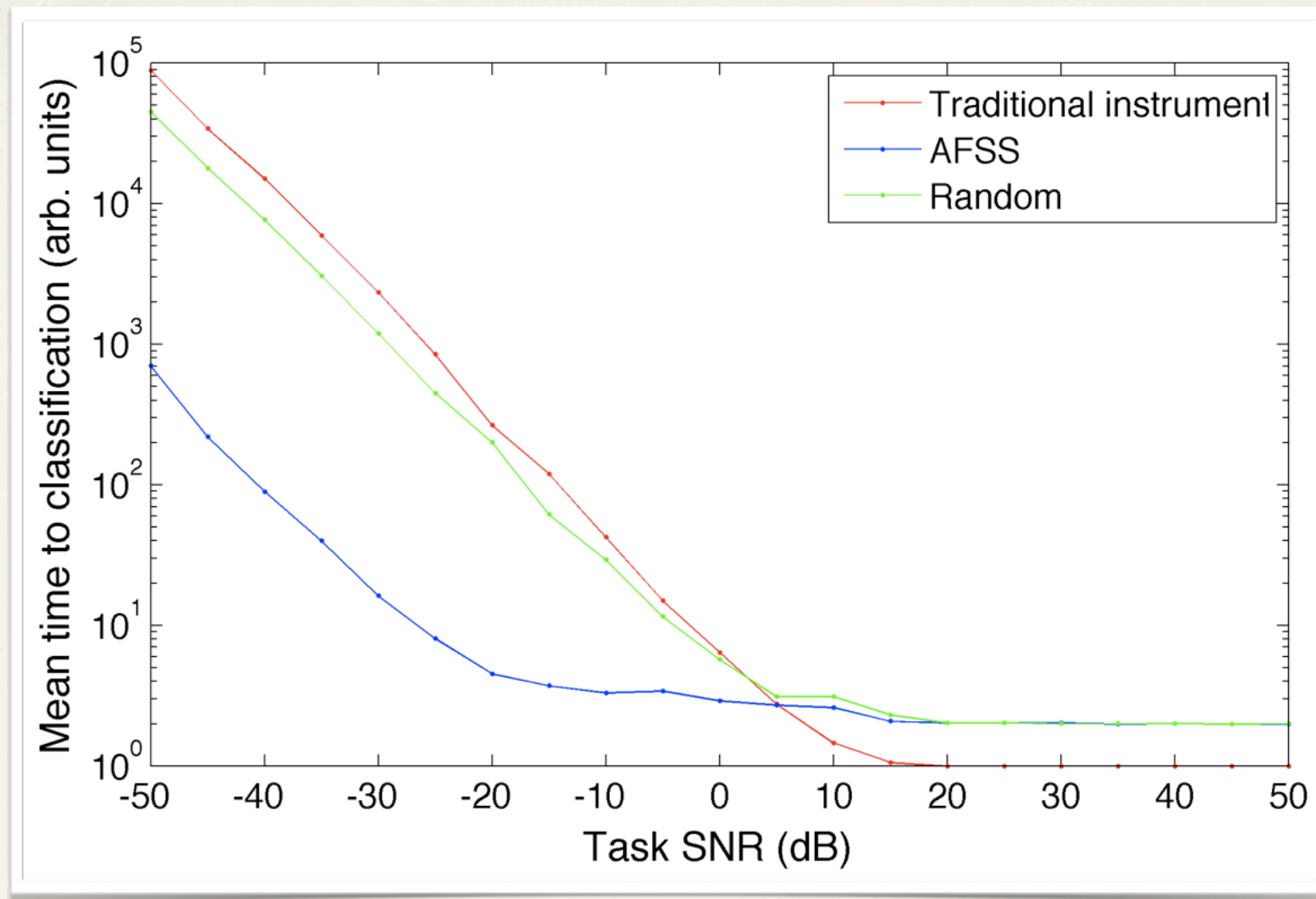


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D.V. Dinakarababu, D. R. Golish, and M. E. Gehm, "Adaptive feature specific spectroscopy for rapid chemical identification," *Opt. Express* **19**, 4595-4610 (2011)



# Is adaptivity (design) worth it?

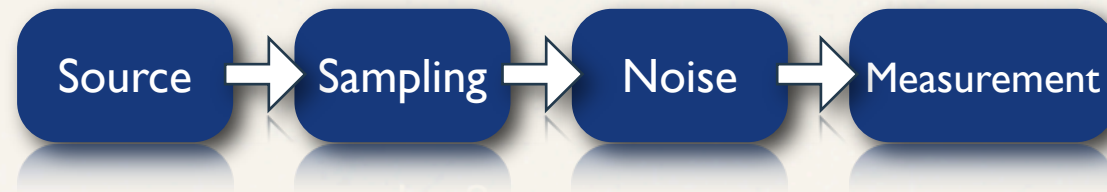


- ♦ Our intuitive look at feature-based measurement (optical projection) seemed to indicate that design was important (optimized penalty / advantage product)
- ♦ Can simulate (or run experiment) with random features
  - ♦ Strong multiplexing—high degree of separation amplification
  - ♦ Non-optimal directions—large separation penalty
- ♦ Observe ~2x improvement over traditional (c.f. ~150x improvement with adaptive)





# Task-specific information (TSI)



- ♦ Probabilistically-weighted PCA is *reasonable*, but no reason to suppose it's optimal
  - ♦ Design is independent of noise
- ♦ An information-theoretic design approach will allow us to find the projection that gathers the most information
- ♦ People had looked at information-theoretic design before—usually maximizing mutual information between source and measurement (or sometimes output)
  - ♦ Optimizes system for *high-fidelity* not *task-performance*





# Task-specific information (TSI)

$$TSI = I(x; m) = J(x) - J(x|m)$$



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- ♦ People had looked at information-theoretic design before—usually maximizing mutual information between source and measurement (or sometimes output)
  - ♦ Optimizes system for *high-fidelity* not *task-performance*
- ♦ Neifeld formulated Task-specific information (TSI)—mutual information between *task answer* and measurement
  - ♦ Mark A. Neifeld, Amit Ashok, and Pawan K. Baheti, "Task-specific information for imaging system analysis," *J. Opt. Soc. Am. A*, **24**, B25-B41 (2007)

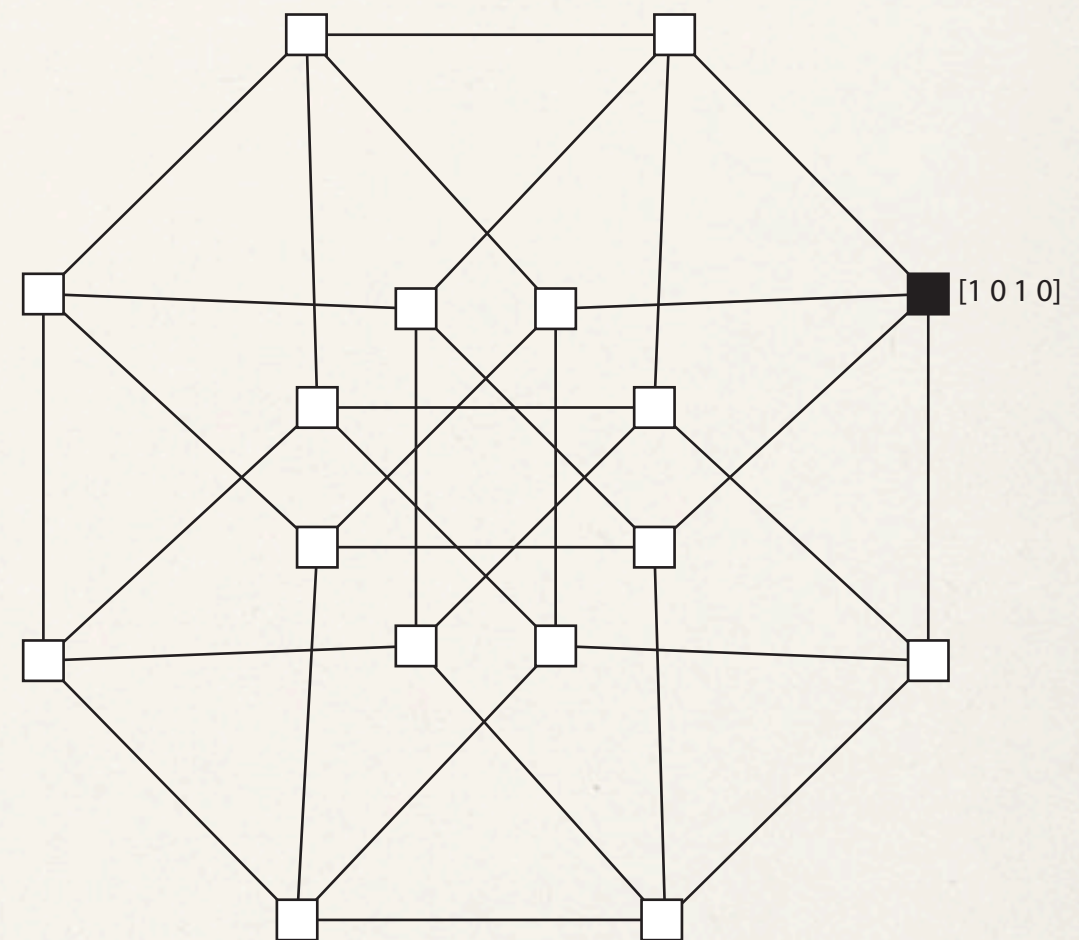
The projection that maximizes TSI (given system constraints) is the *most informative* projection we can make given our particular sensor task (classification, in this case)





# Optimizing TSI

- ♦ Have to maximize TSI subject to physical and system constraints
  - ♦ Physics: Elements of projection vectors must be  $\in [0,1]$  (grayscale)
  - ♦ System: Current implementation only allows binary vector elements (on/off)
- ♦ Grayscale optimization is over surface of N-dimensional hypercube with one vertex at origin
- ♦ Binary optimization is over vertices of the hypercube
- ♦ Exhaustive search clearly not feasible, so need some optimization technique with associated risk of local maximum
- ♦ For binary case, we use nearest-neighbor hill-climbing on the vertices
  - ♦ Maximum of N TSI computations per step vs  $2^N$  for exhaustive search

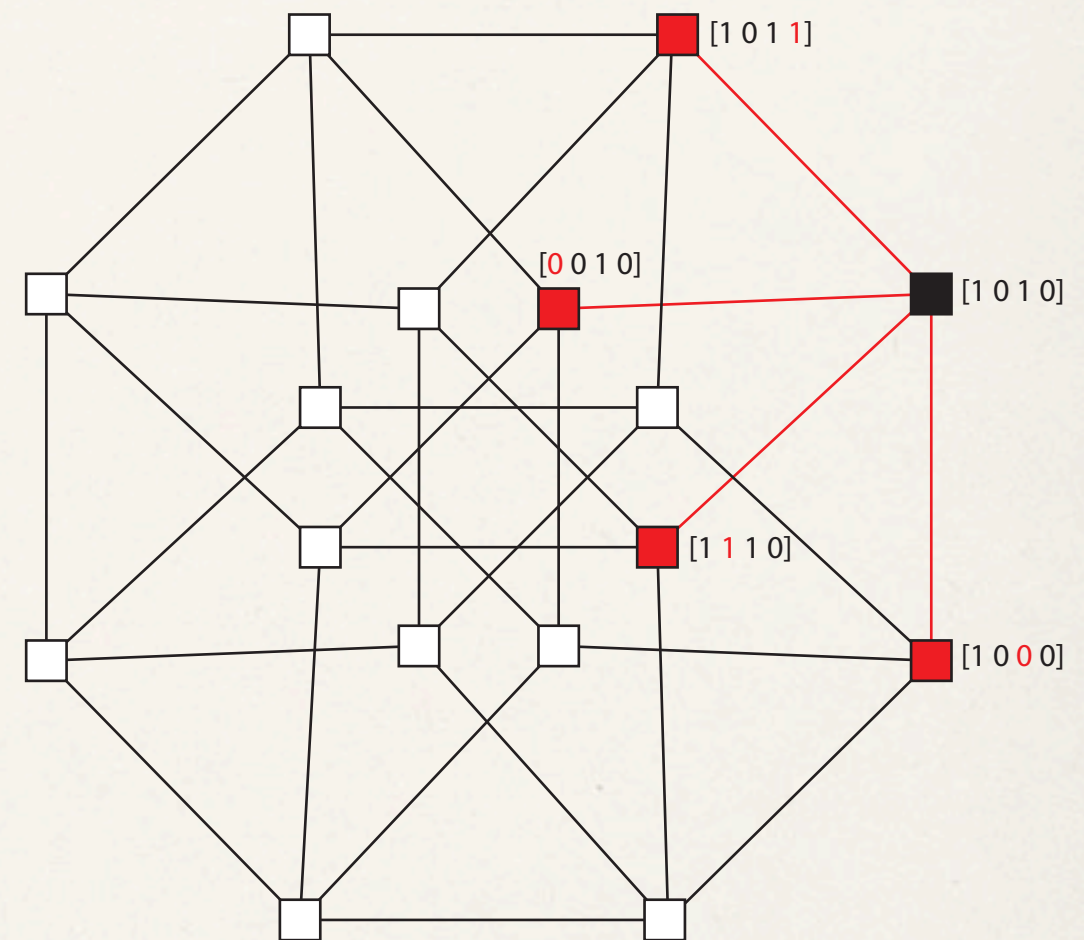






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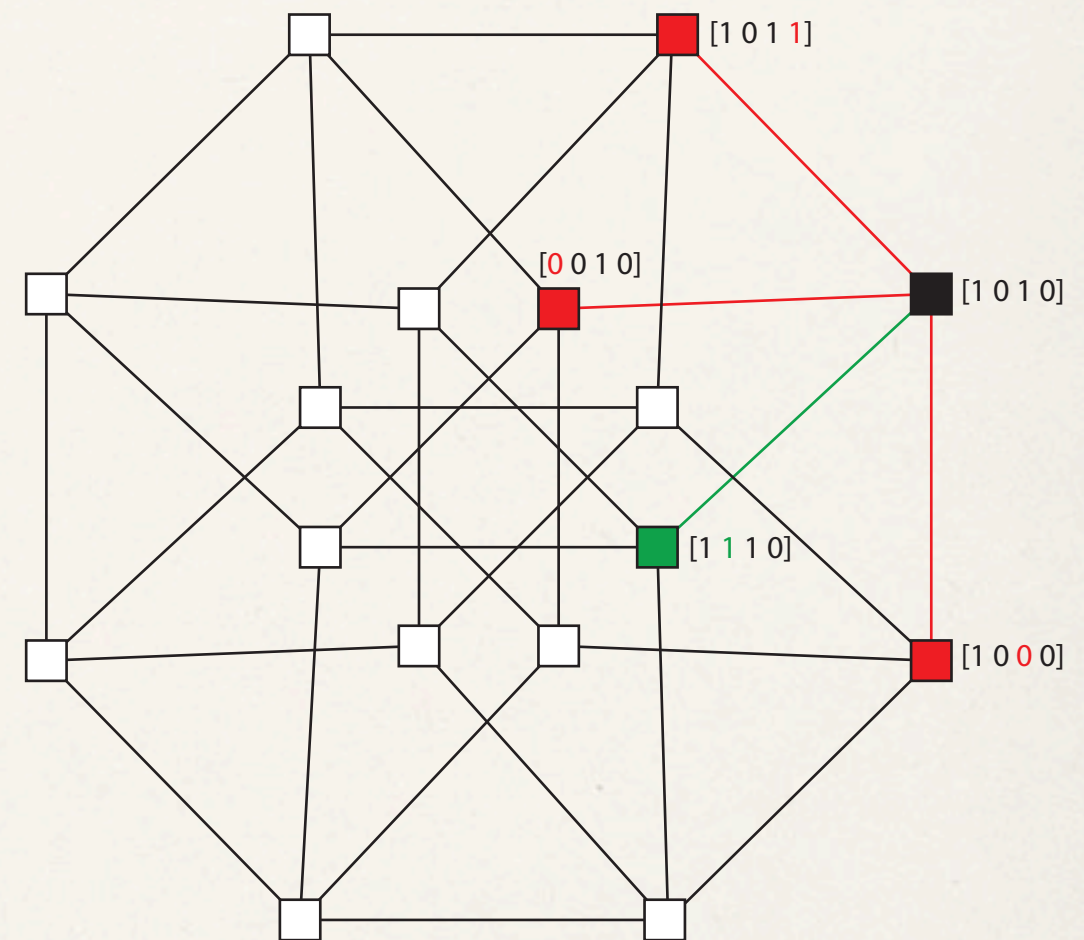






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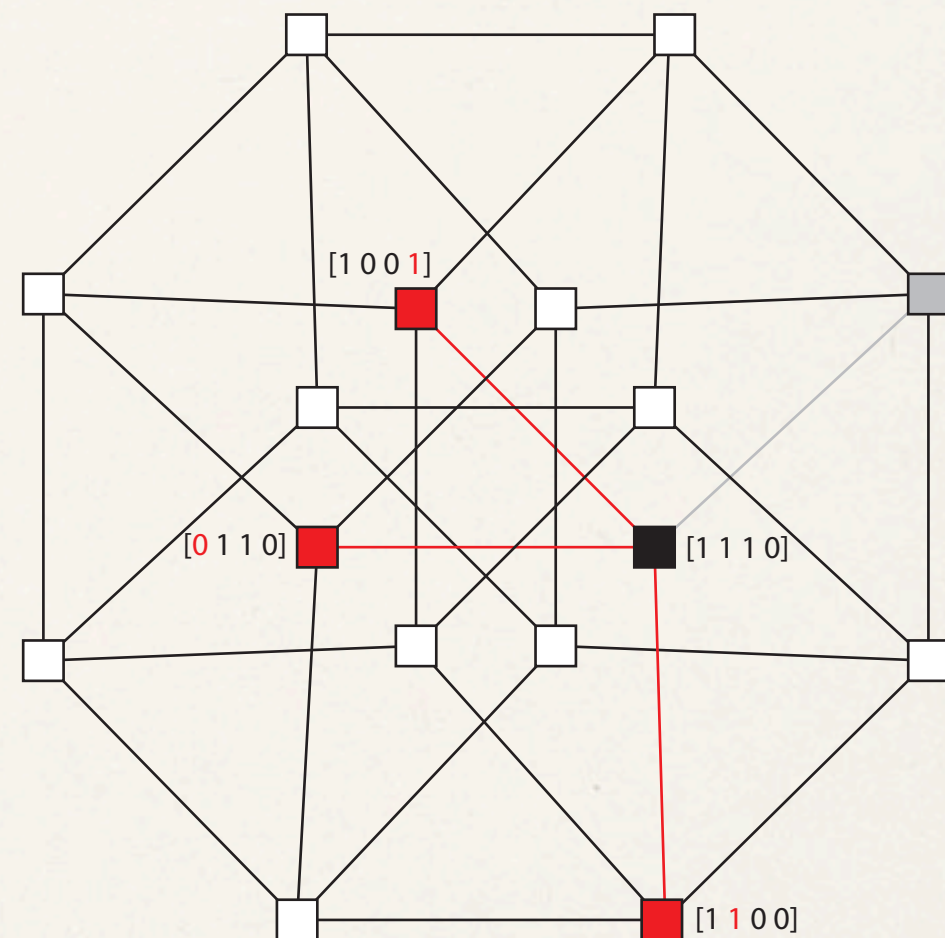






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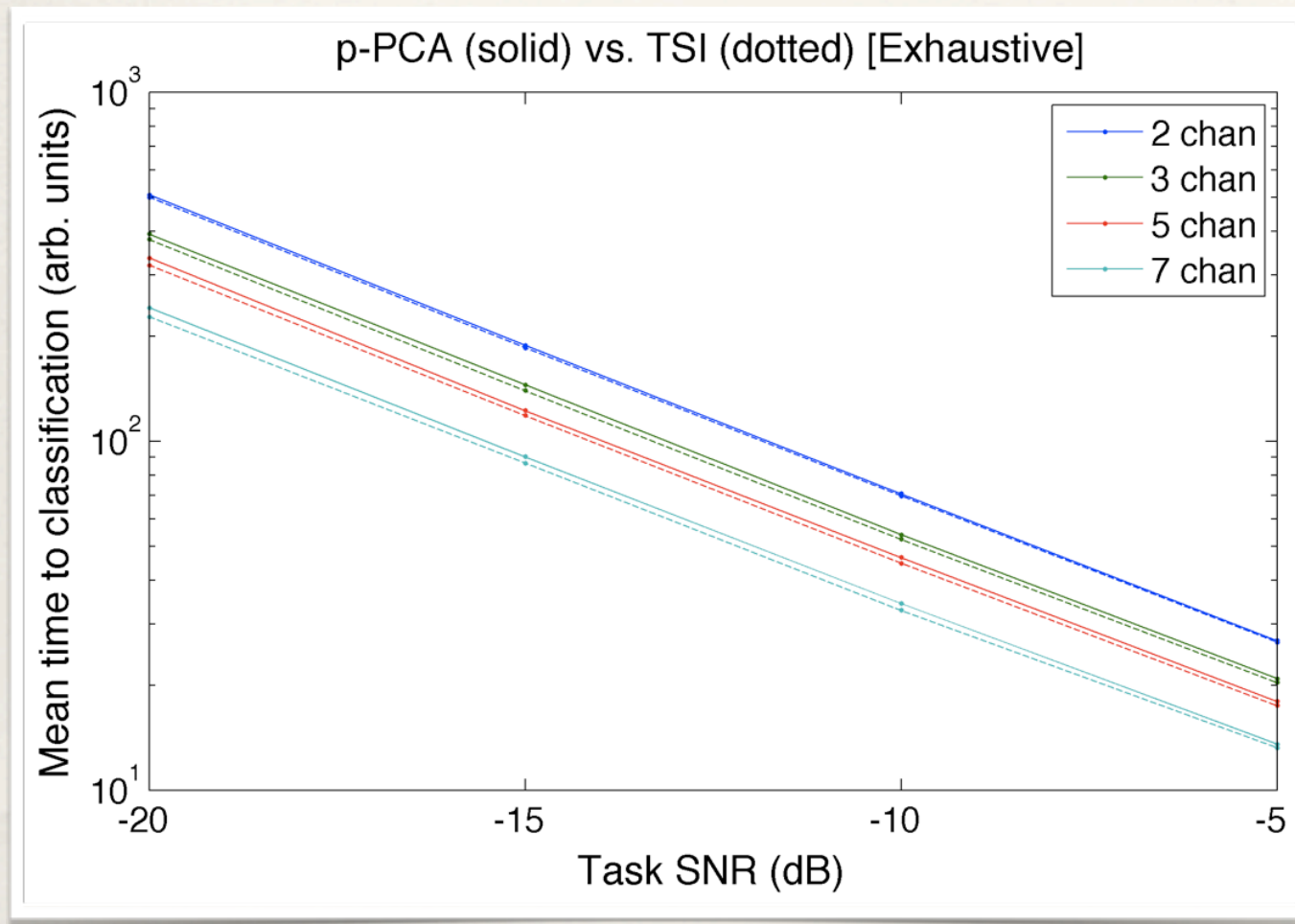






# AFSS performance with TSI

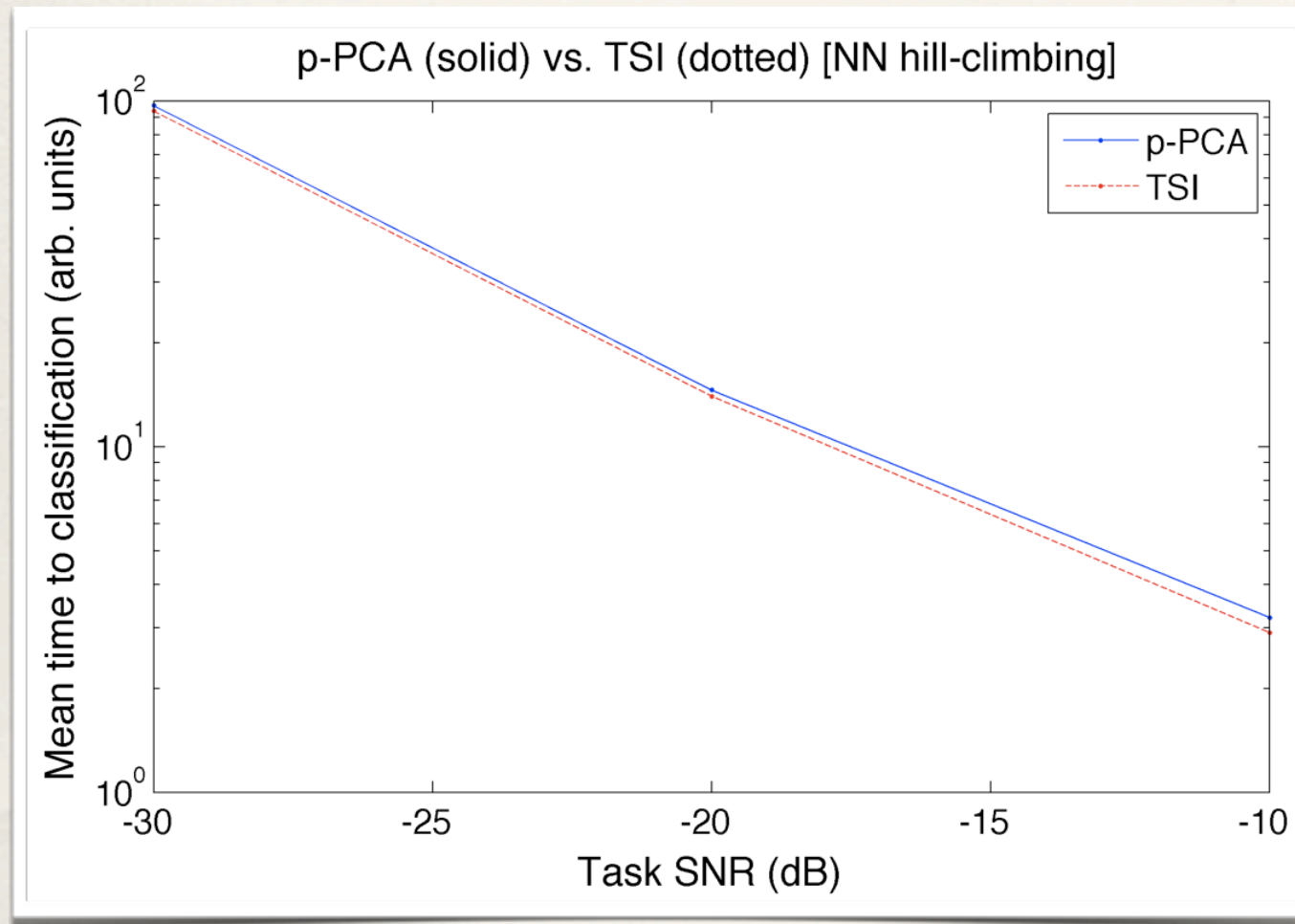
- ♦ For low-dimension, can exhaustively explore vertices and compare TSI vs. p-PCA
- ♦ Observe ~4% improvement with TSI







# AFSS performance with TSI



- ♦ For low-dimension, can exhaustively explore vertices and compare TSI vs. p-PCA
  - ♦ Observe ~4% improvement with TSI
- ♦ For high-dimension, use NN hill-climbing
  - ♦ Again observe ~4% improvement with TSI
- ♦ Disappointing that there are no big wins to be had
- ♦ However, suggestive that p-PCA can be used as a *fast TSI approximant*
  - ♦ Significantly less computationally intensive
- ♦ Displayed results are for simulation. Experiment shows *qualitatively similar trends* (improvement of a few percent). Still debugging to get full quantitative agreement





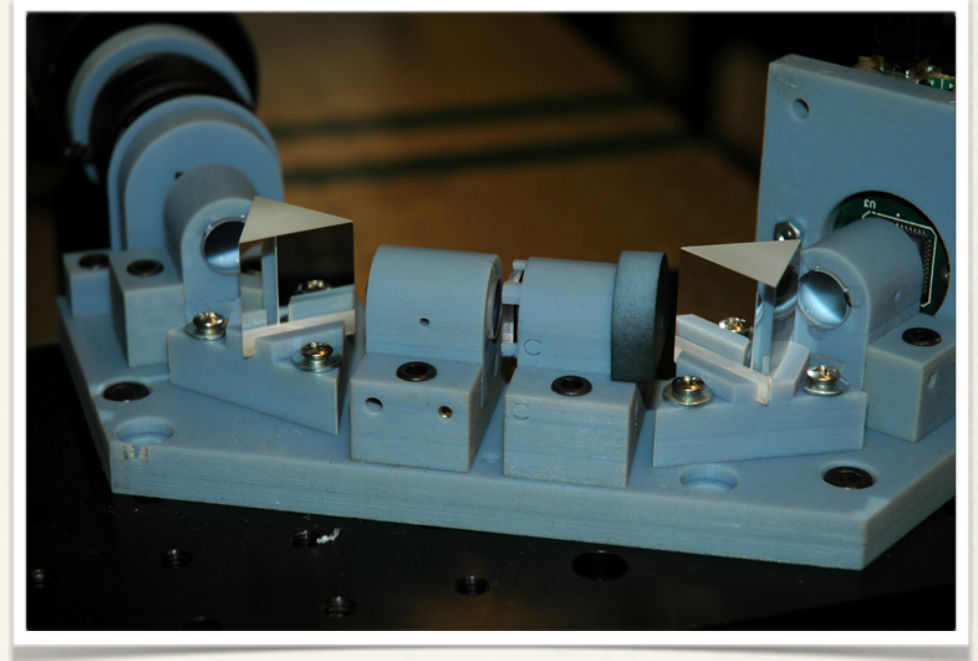
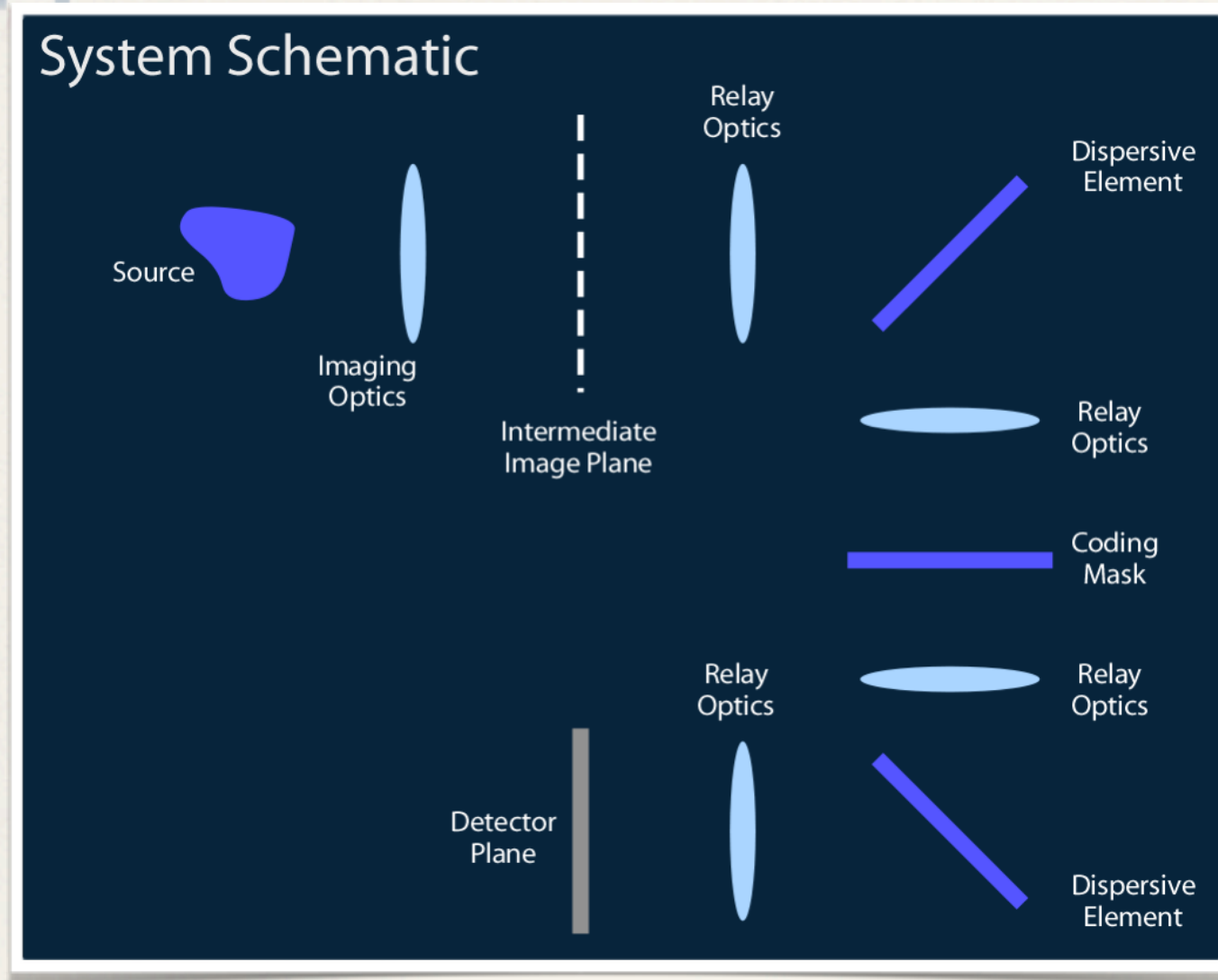
# Extension to spectral imaging

- ♦ With the AFSS, we have a hardware architecture and design/decision framework that allow us to do spectral classification on a single spatial location (the input aperture of the spectrometer)
  - ♦ Works via adaptive spectral filter
- ♦ How do we extend to *spectral imaging*, where we need to work on many spatial locations in parallel?
  - ♦ Array of AFSSs is not a practical solution; need a different architecture. That may affect design/decision framework





# A blast from the past...

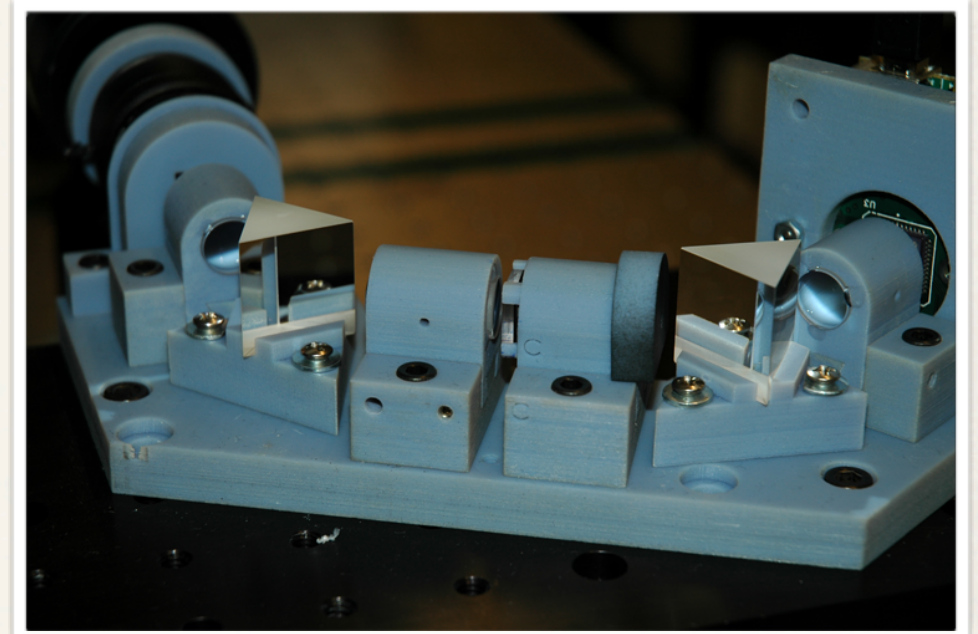
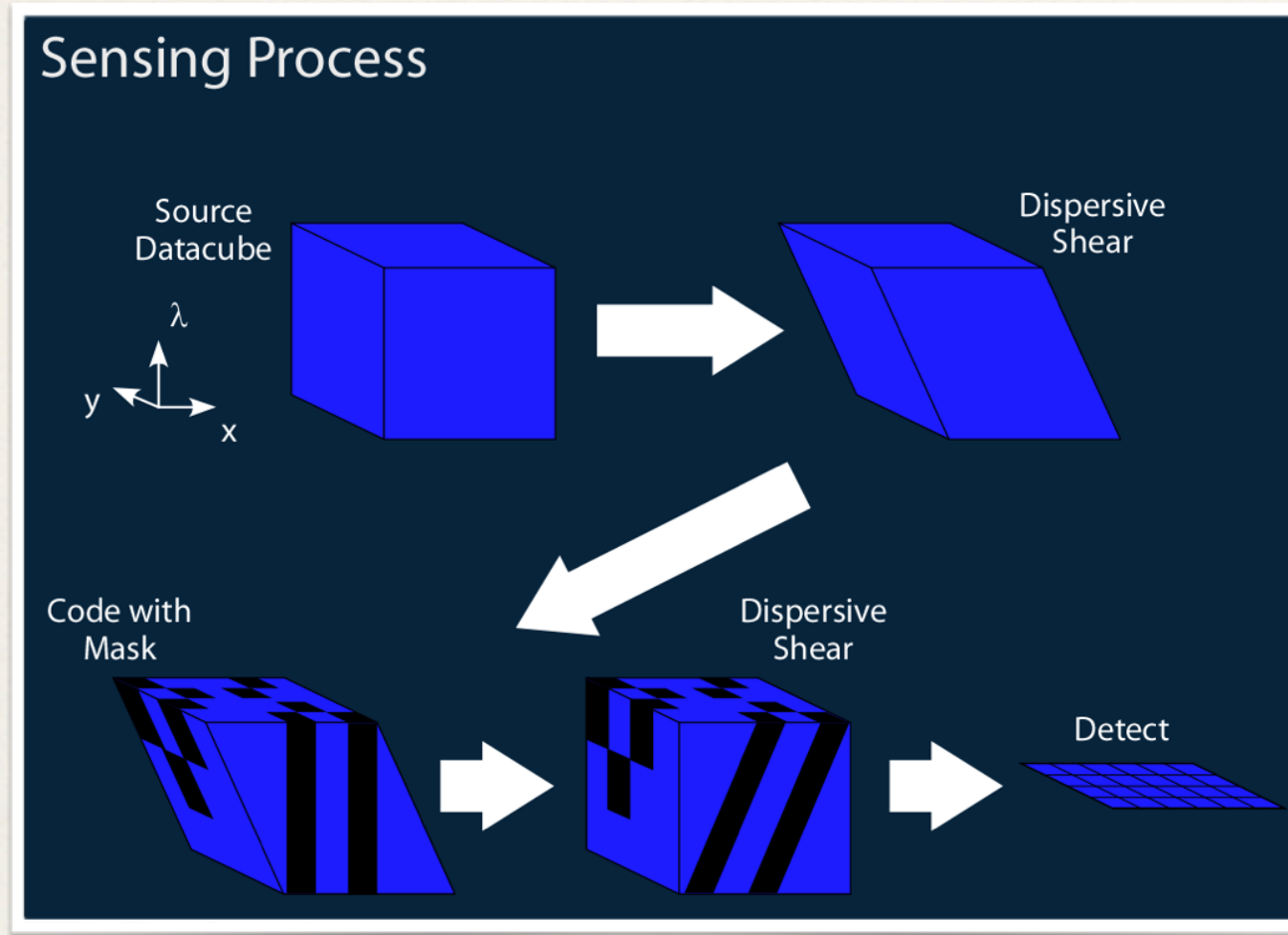


- ♦ M. E. **Gehm**, R. John, D. J. **Brady**, R. M. **Willett**, and T. J. Schulz, "Single-shot compressive spectral imaging with a dual-disperser architecture," *Opt. Express* **15**, (2007).
  - ♦ (First?) compressive spectral imager
- ♦ Architecture that implements designed spectral filters on each spatial location in a scene
  - ♦ Not totally independent; Filters on a given row are shifted versions of each other
- ♦ How to allow for adaptivity of filter? Replace mask with active element (DMD/SLM)





# A blast from the past...

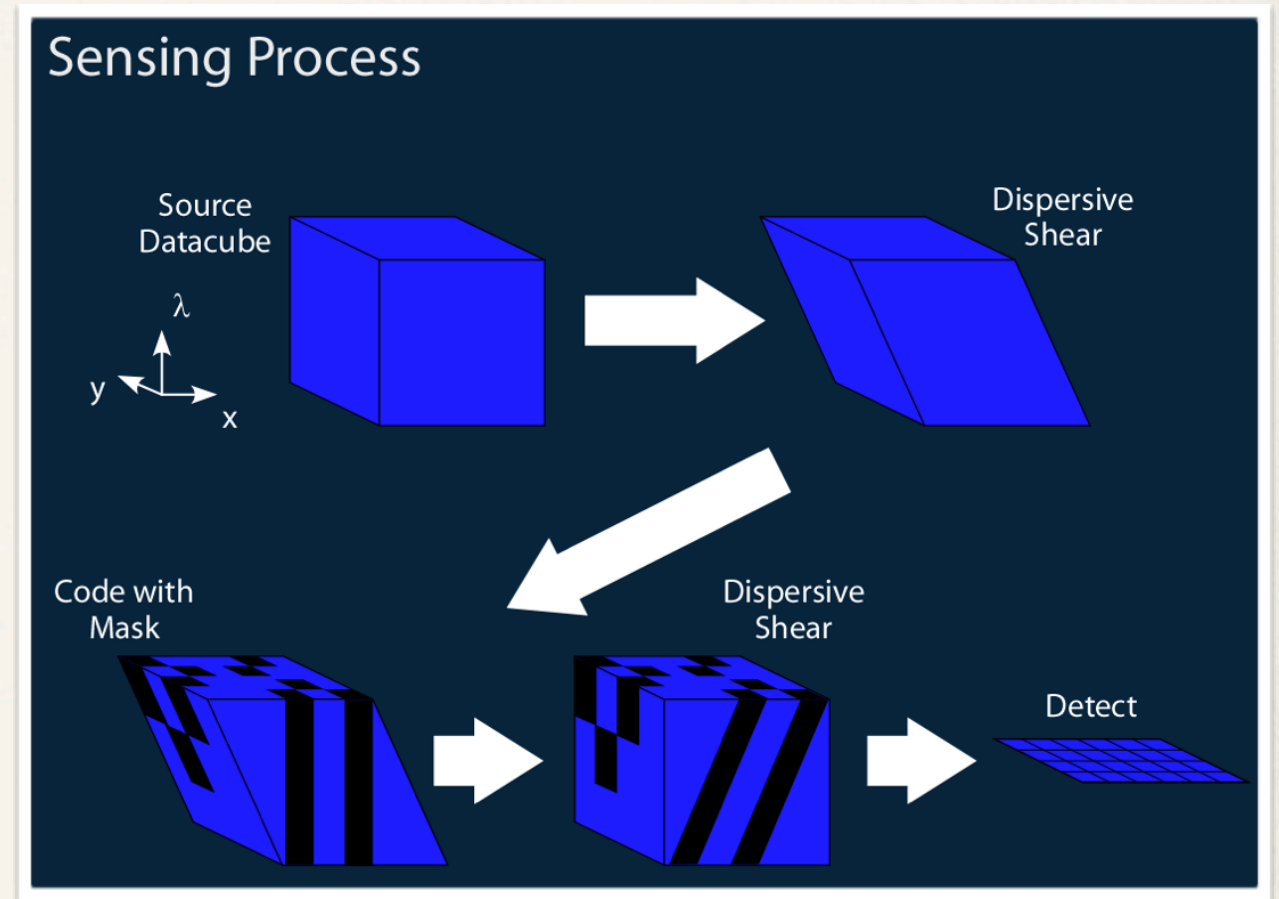
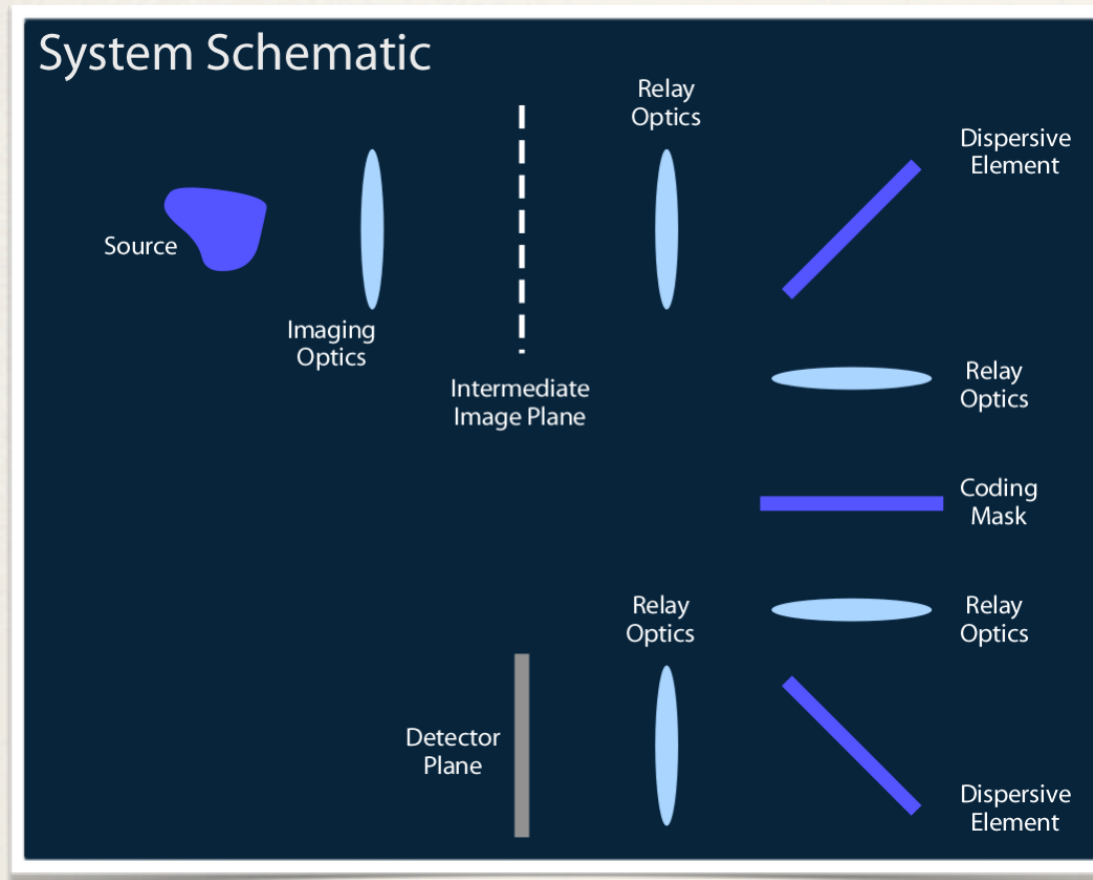


- ♦ M. E. **Gehm**, R. John, D. J. **Brady**, R. M. **Willett**, and T. J. Schulz, "Single-shot compressive spectral imaging with a dual-disperser architecture," *Opt. Express* **15**, (2007).
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# A blast from the past...



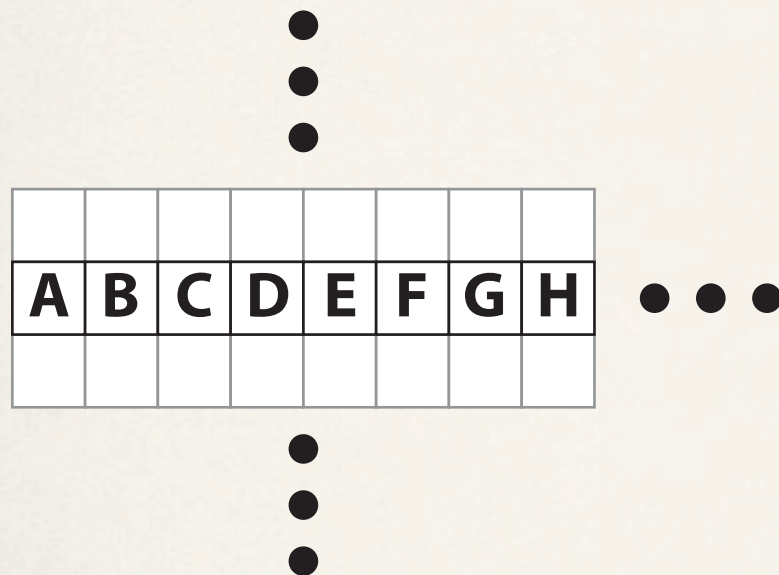
- ♦ M. E. **Gehm**, R. John, D. J. **Brady**, R. M. **Willett**, and T. J. Schulz, "Single-shot compressive spectral imaging with a dual-disperser architecture," *Opt. Express* **15**, (2007).
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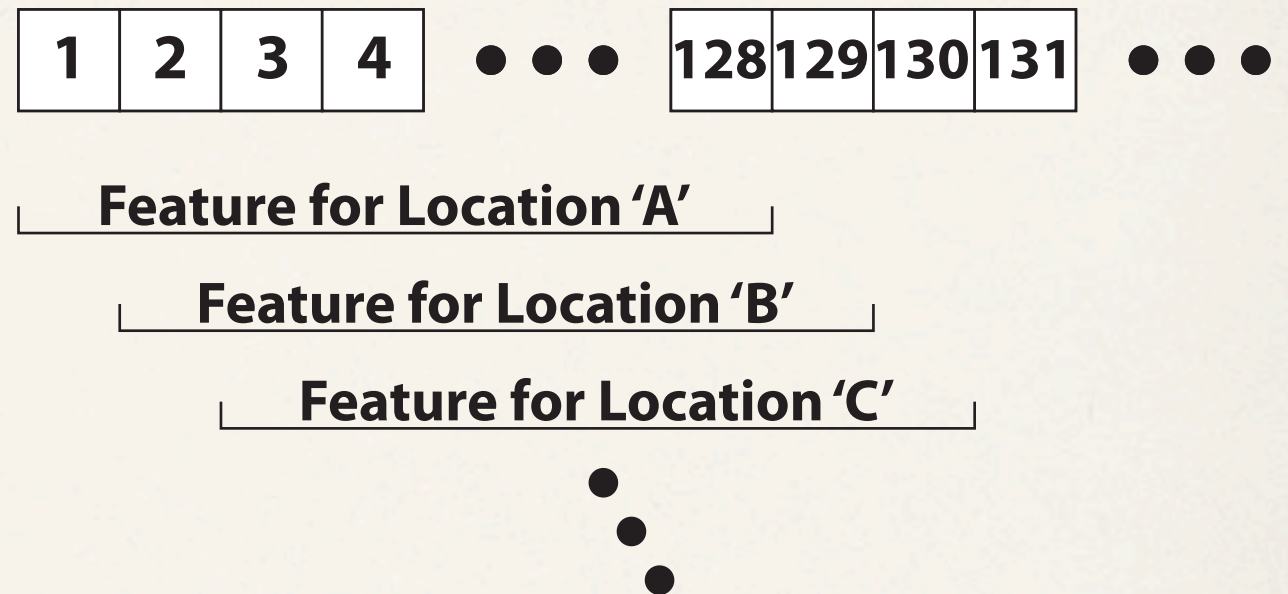


# Spectral imager constraints and feature design

Spatial locations



Mask elements



- ♦ Need to *jointly design* mask elements in each row
  - ♦ Single element affects spectral features at many spatial locations
- ♦ *Vector TSI* optimization is mask pattern that maximizes *sum* of TSI at all *unclassified* locations in a row
- ♦ Current limitations to our implementation:
  - ♦ 0/1 mask only (optimize over vertices of hypercube, as before)
  - ♦ Optimize TSI sum of small subset of spatial locations in a row (for computational reasons)





# Source spectral datacube



- ♦ For simulation, need a source datacube with interesting spatio-spectral structure
  - ♦ Posterize source image to desired number of levels and assign specific spectra to each of the levels
- ♦ Note: resulting datacube does *not* have anything to do with the actual spectral content of the source scene---it just provides spatial structure
  - ♦ In what follows, we choose spectra from pharmaceutical library





# Source spectral datacube

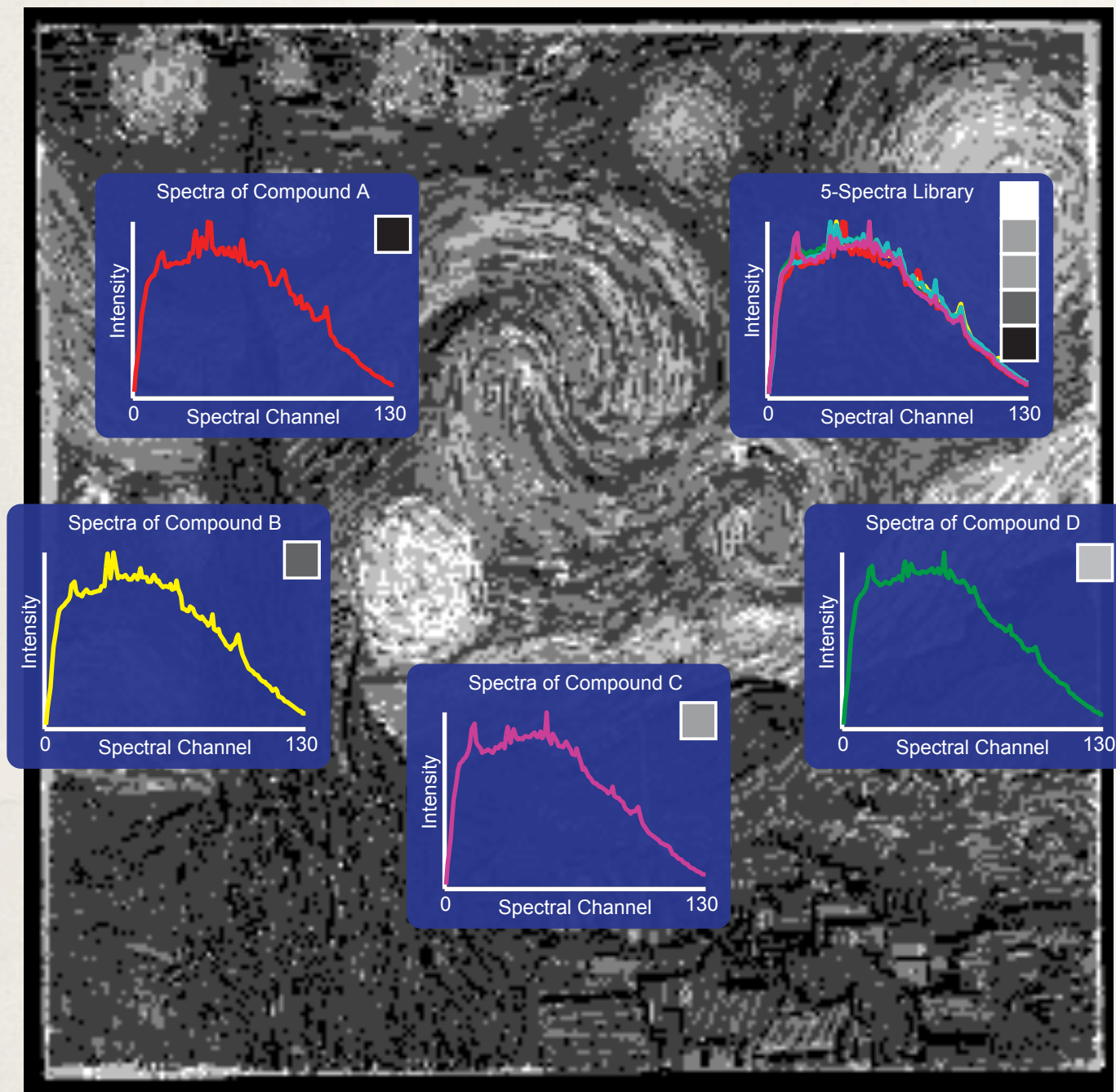


- ♦ For simulation, need a source datacube with interesting spatio-spectral structure
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# Source spectral datacube



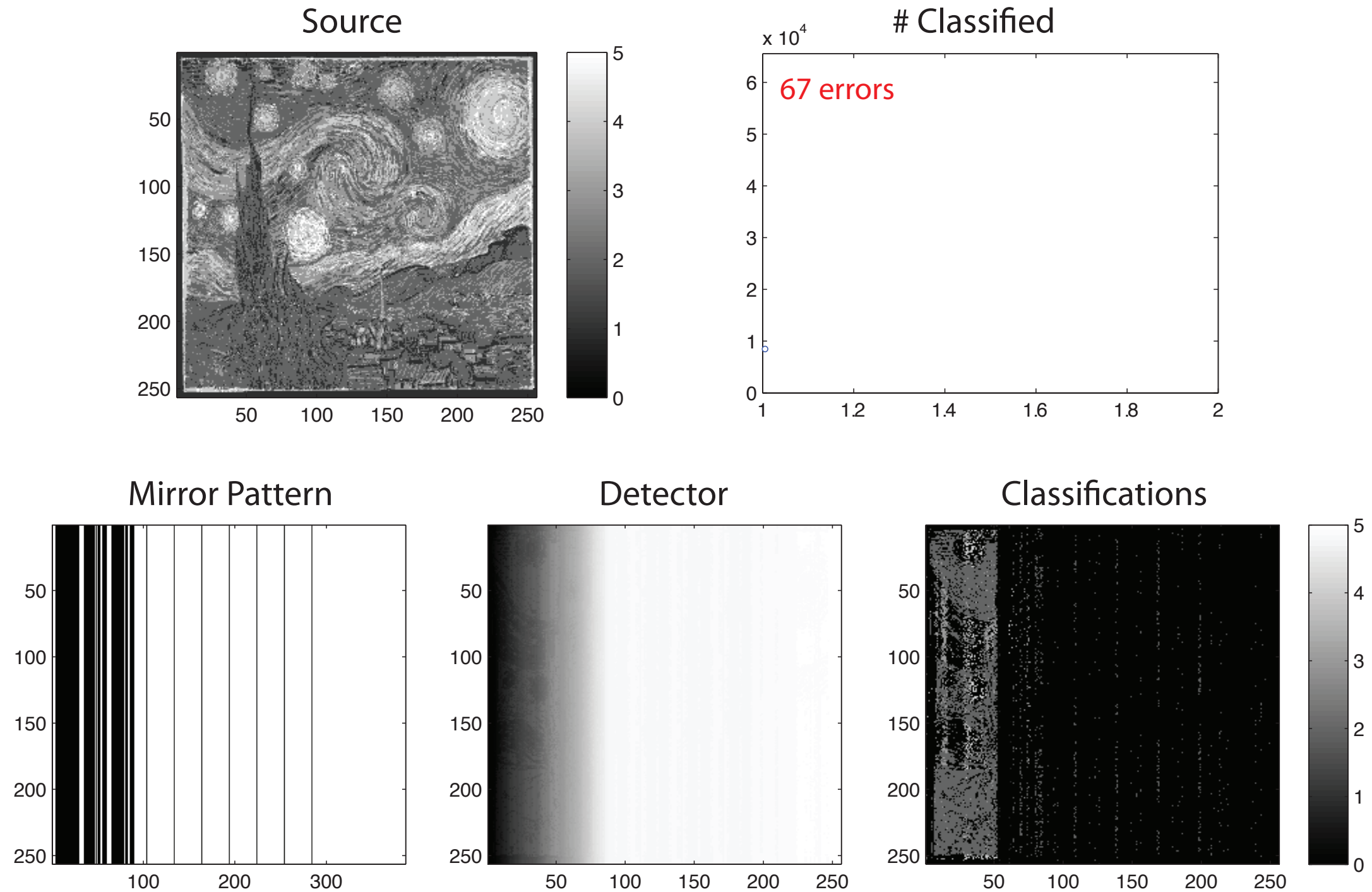
- ♦ For simulation, need a source datacube with interesting spatio-spectral structure
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- ♦ Note: resulting datacube does *not* have anything to do with the actual spectral content of the source scene---it just provides spatial structure
  - ♦ In what follows, we choose spectra from pharmaceutical library





# Spectral imager simulation

Measurement 1



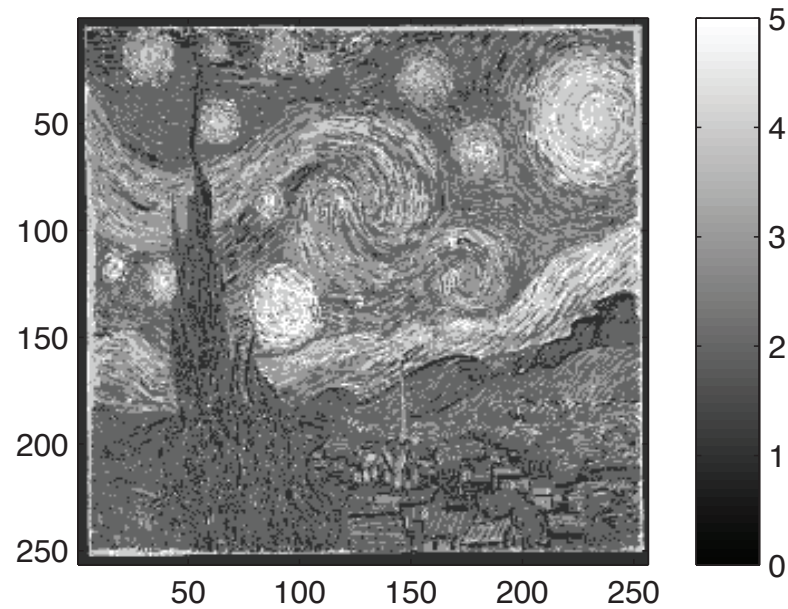




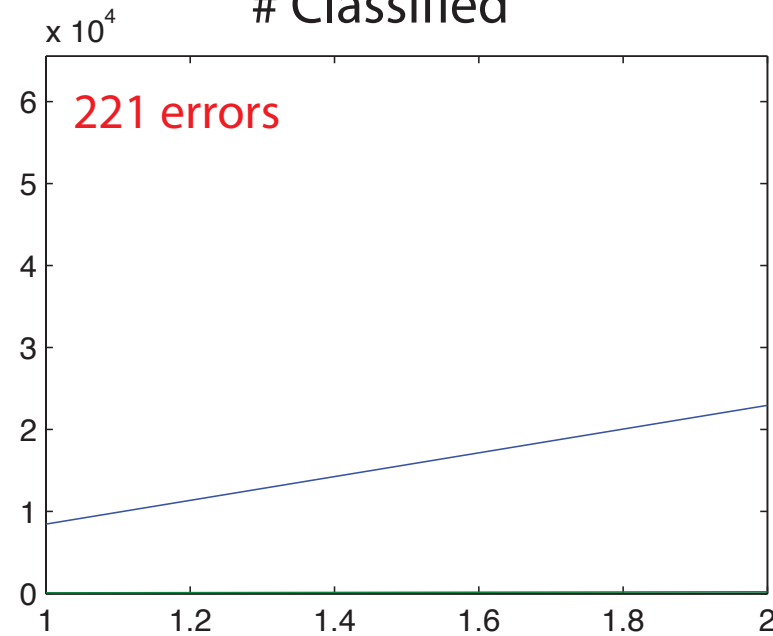
# Spectral imager simulation

Measurement 2

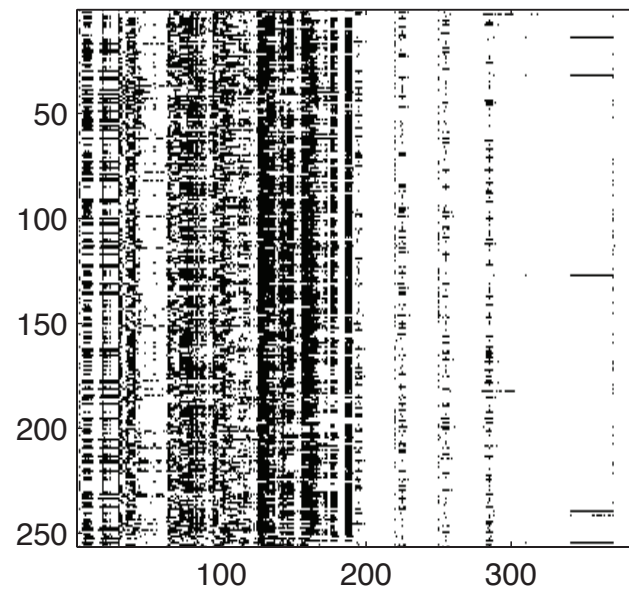
Source



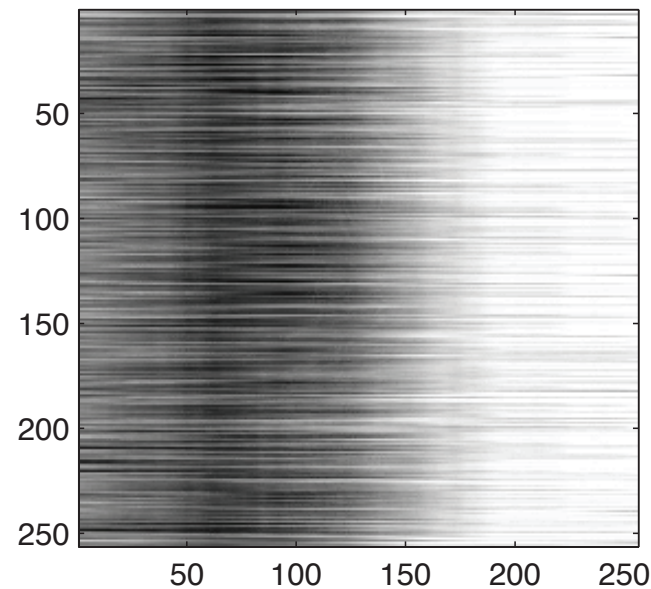
# Classified



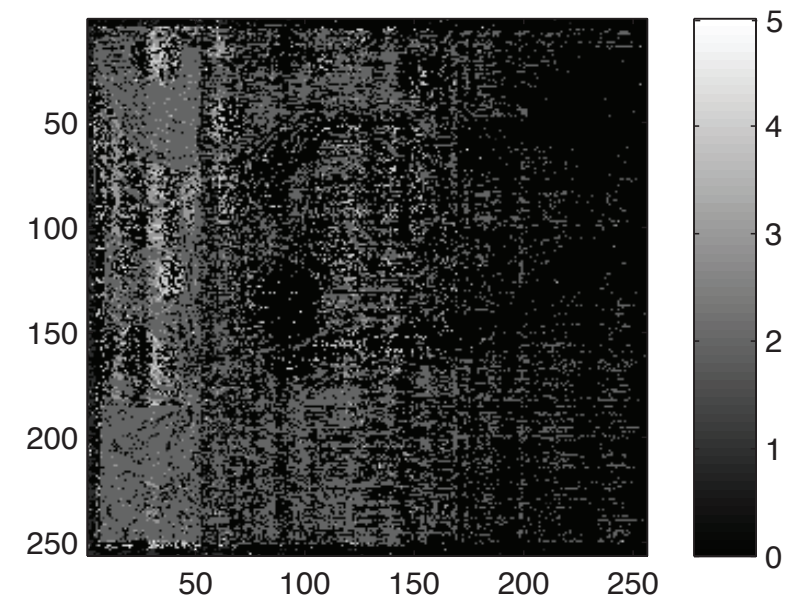
Mirror Pattern



Detector



Classifications



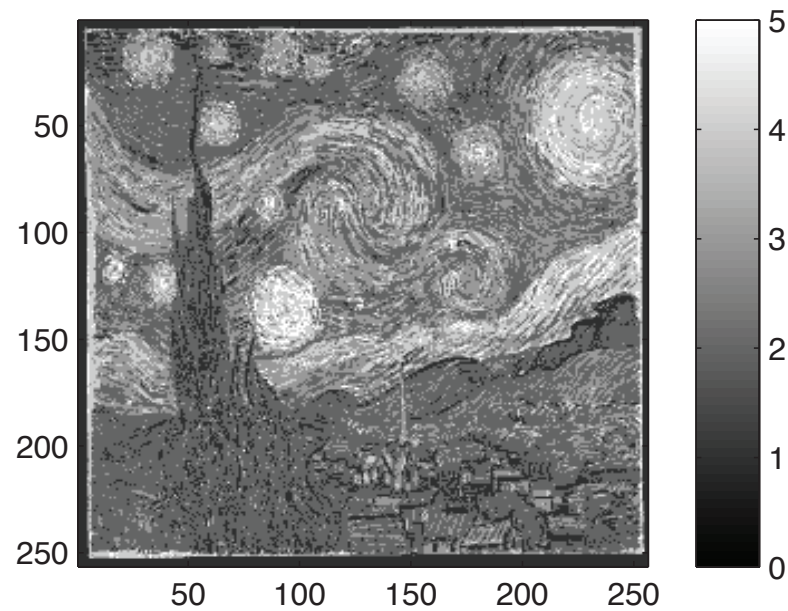




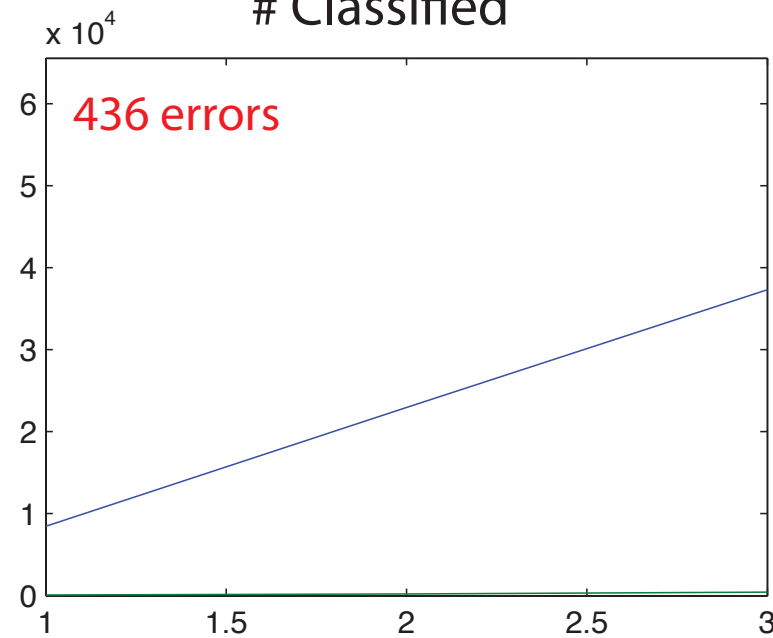
# Spectral imager simulation

Measurement 3

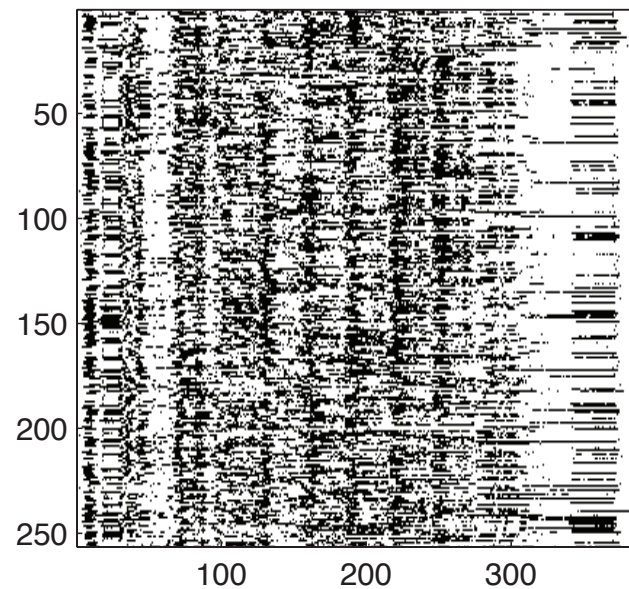
Source



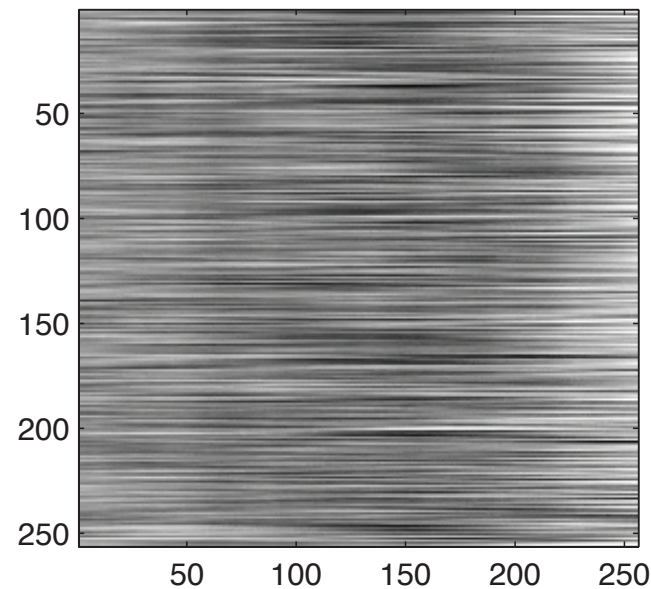
# Classified



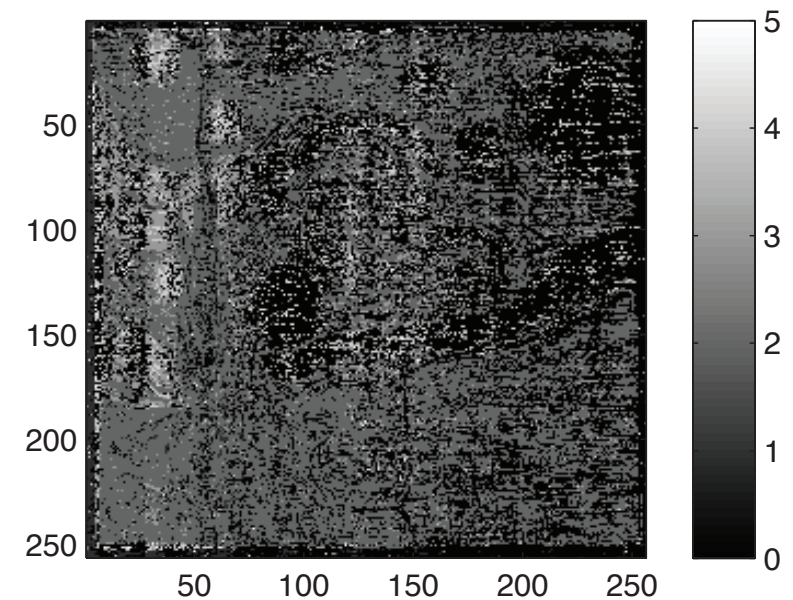
Mirror Pattern



Detector



Classifications



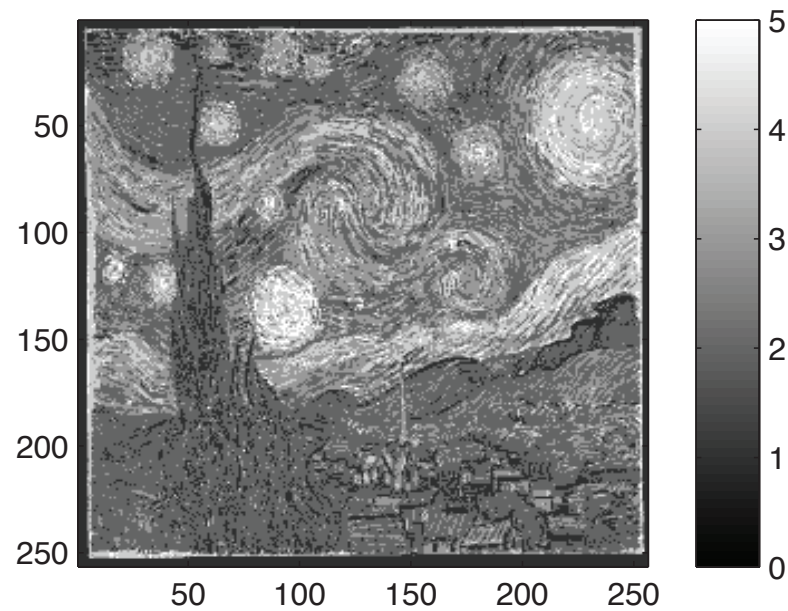




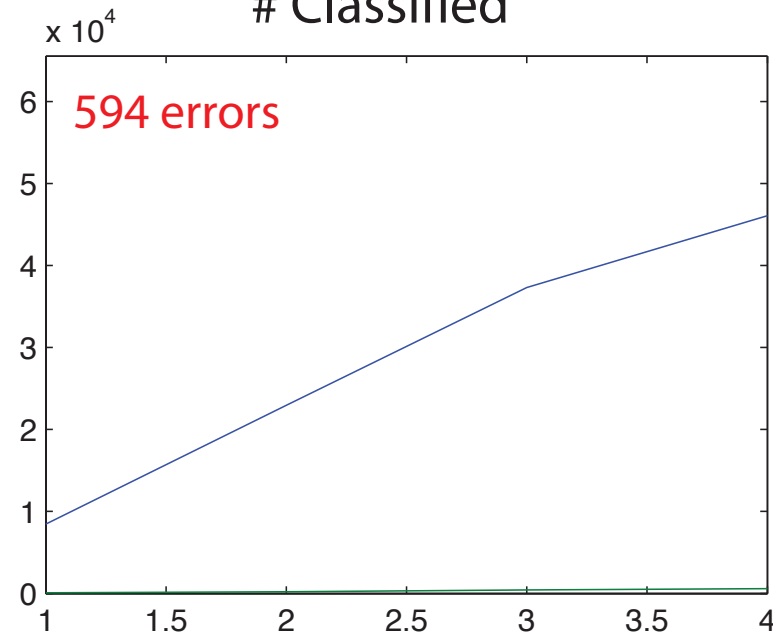
# Spectral imager simulation

Measurement 4

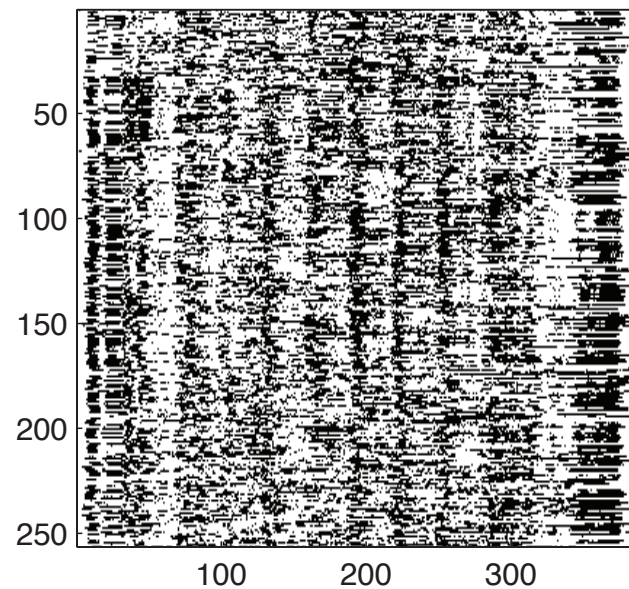
Source



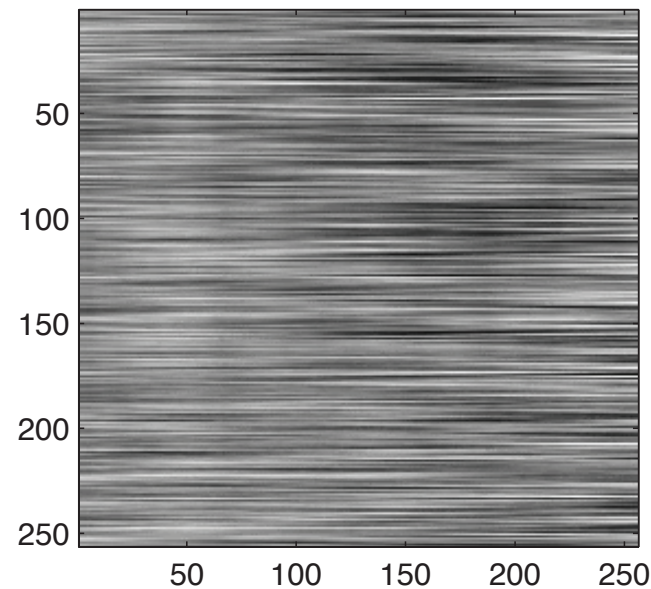
# Classified



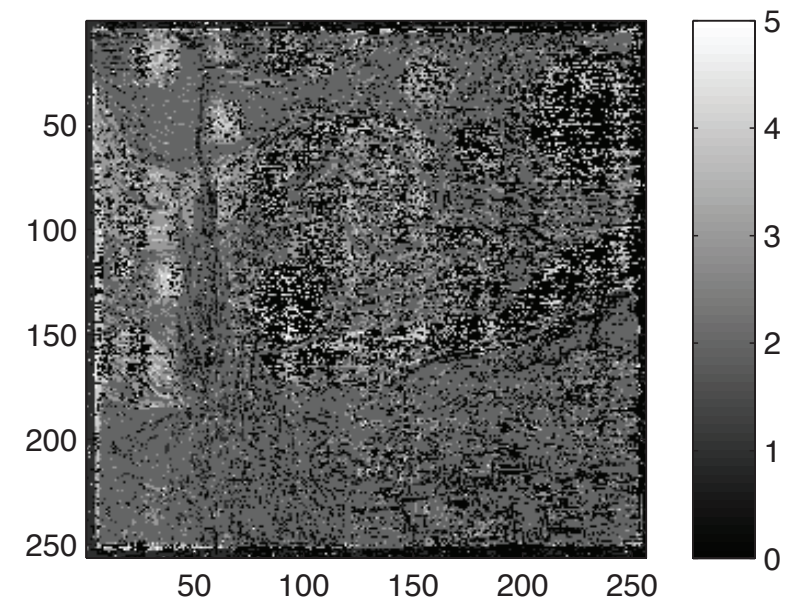
Mirror Pattern



Detector



Classifications



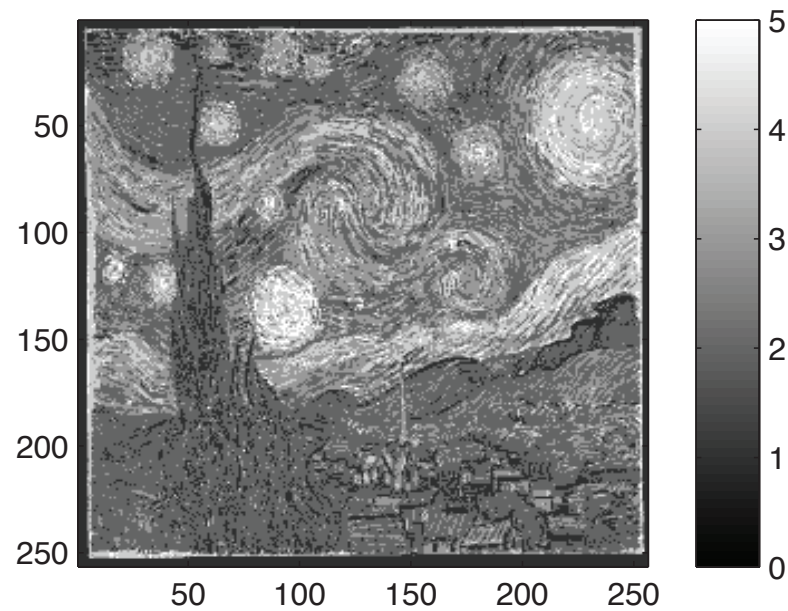




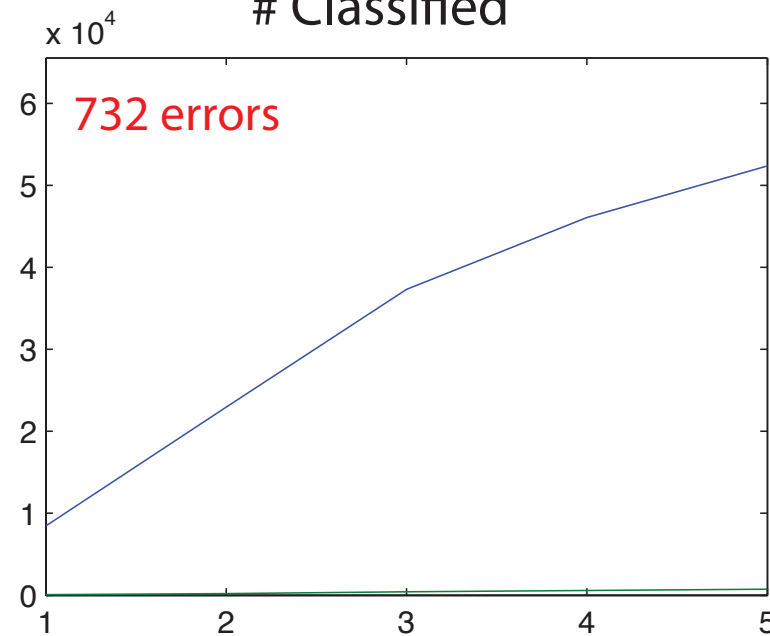
# Spectral imager simulation

Measurement 5

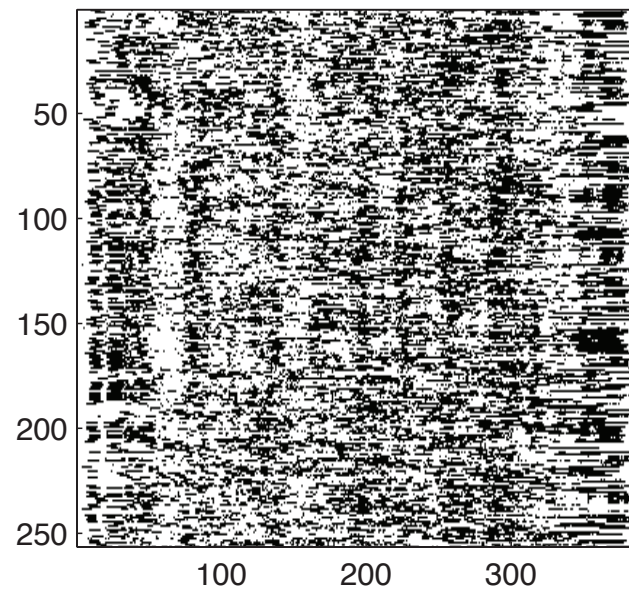
Source



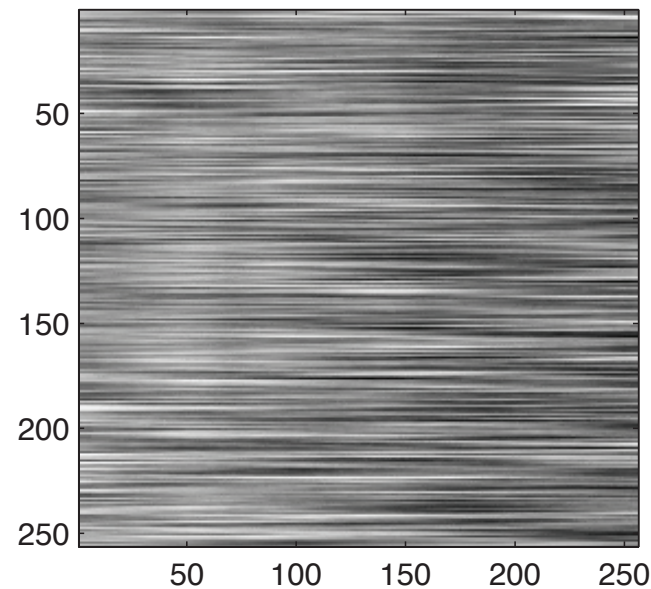
# Classified



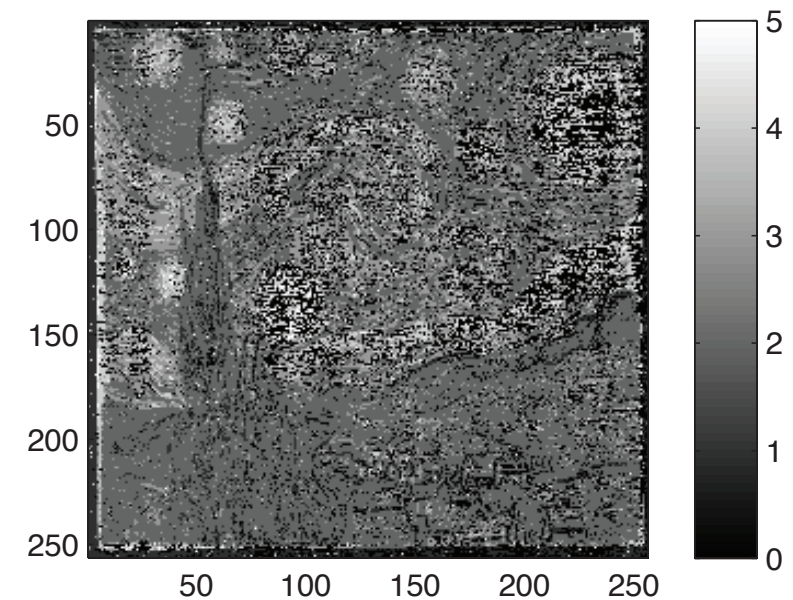
Mirror Pattern



Detector



Classifications



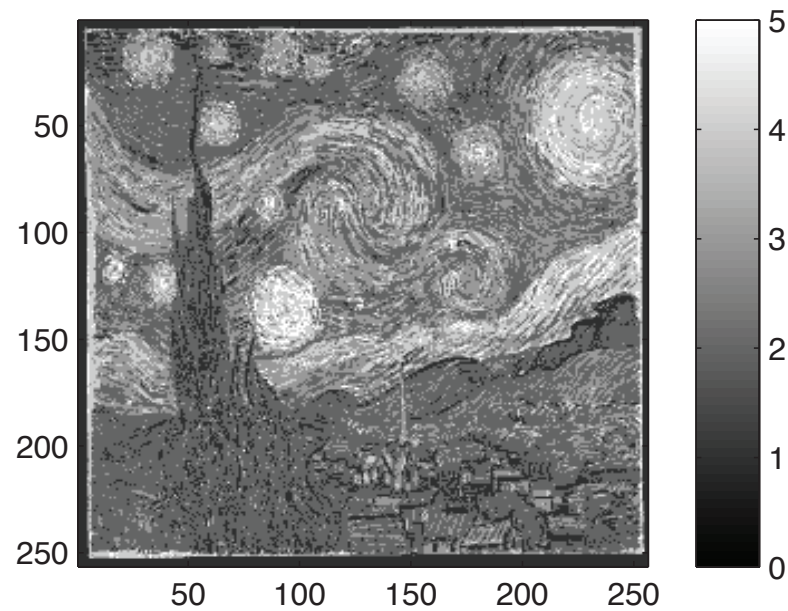




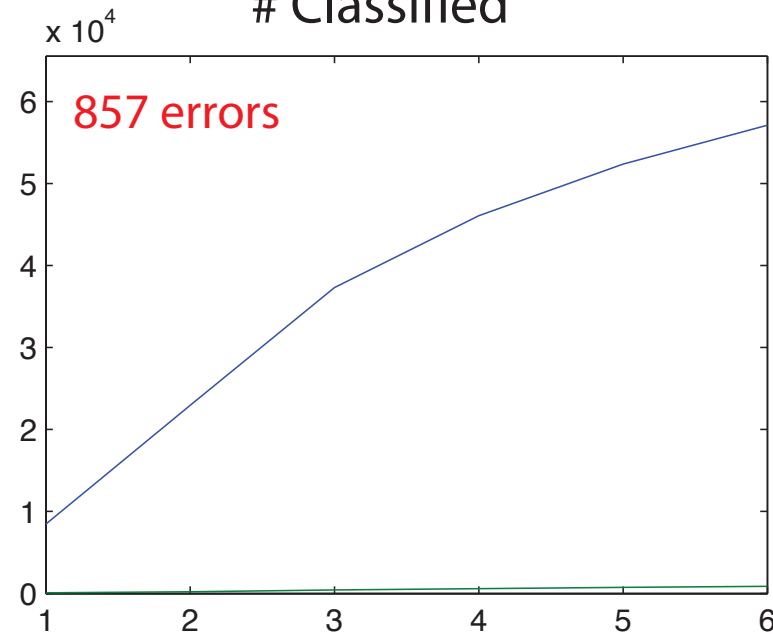
# Spectral imager simulation

Measurement 6

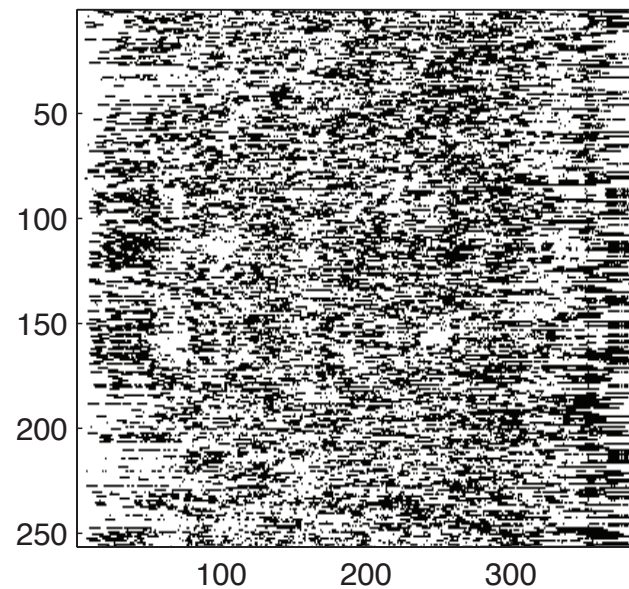
Source



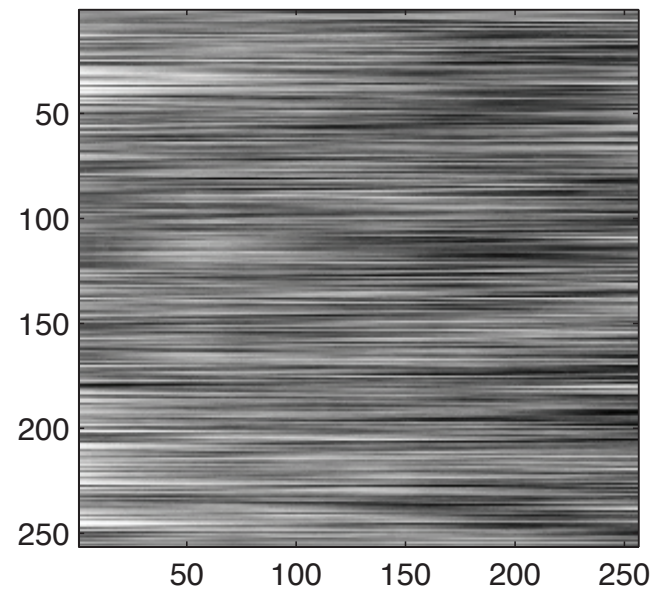
# Classified



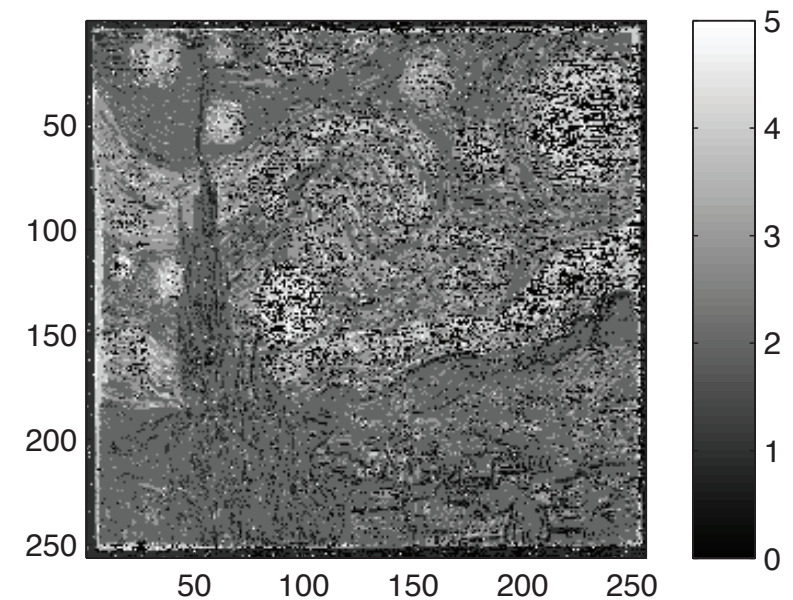
Mirror Pattern



Detector



Classifications



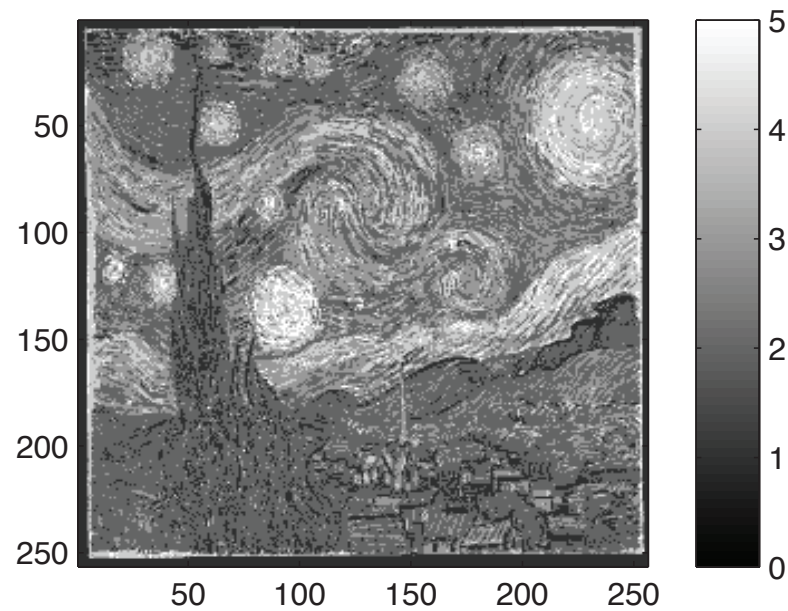




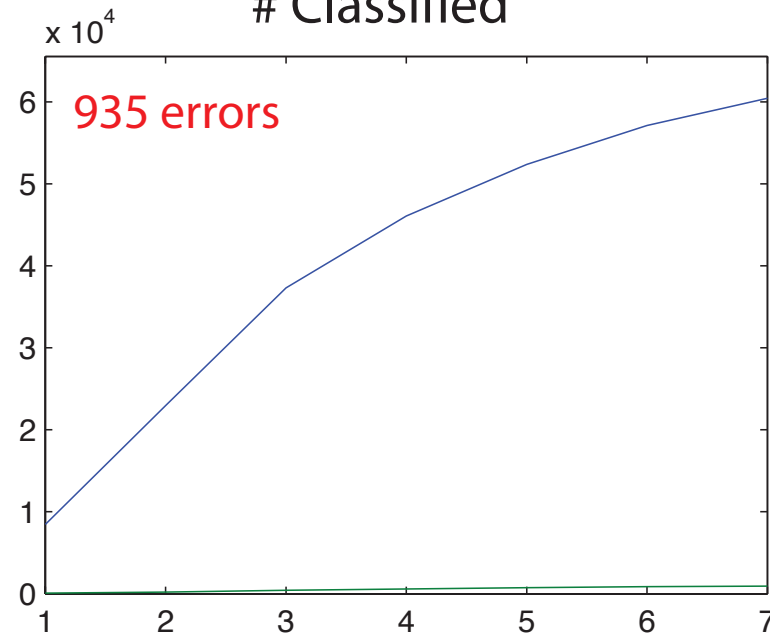
# Spectral imager simulation

Measurement 7

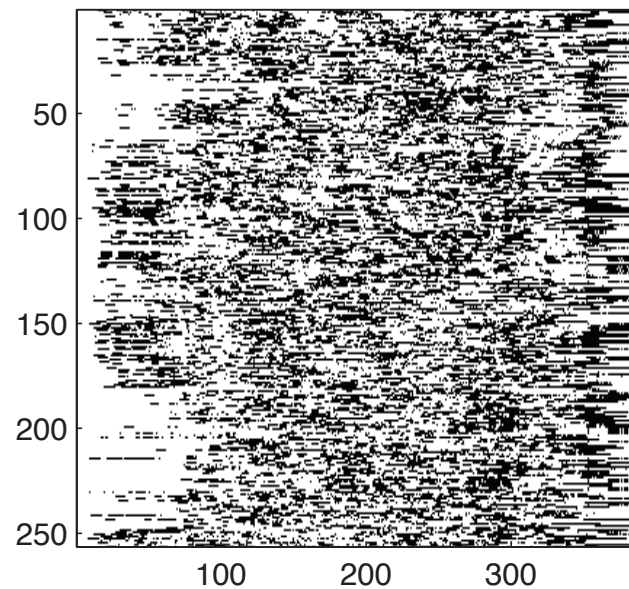
Source



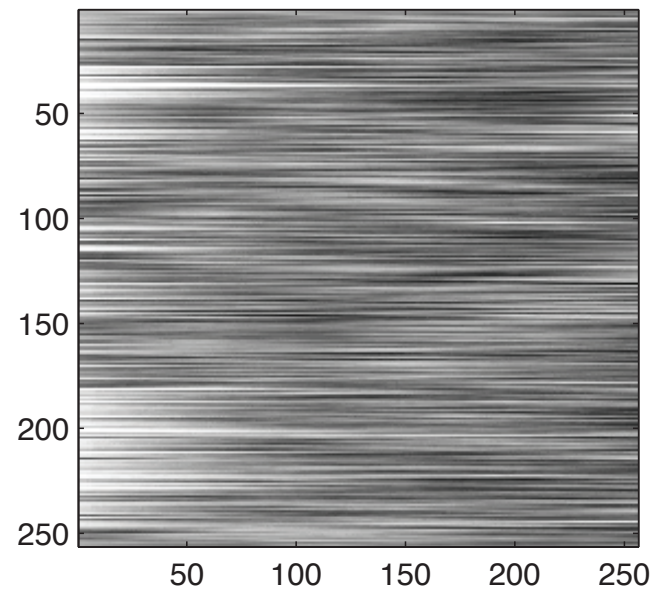
# Classified



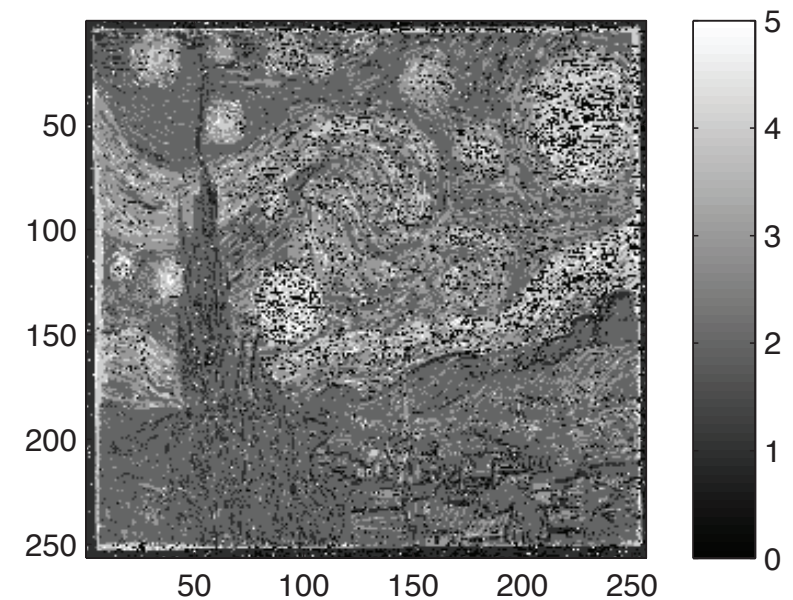
Mirror Pattern



Detector



Classifications



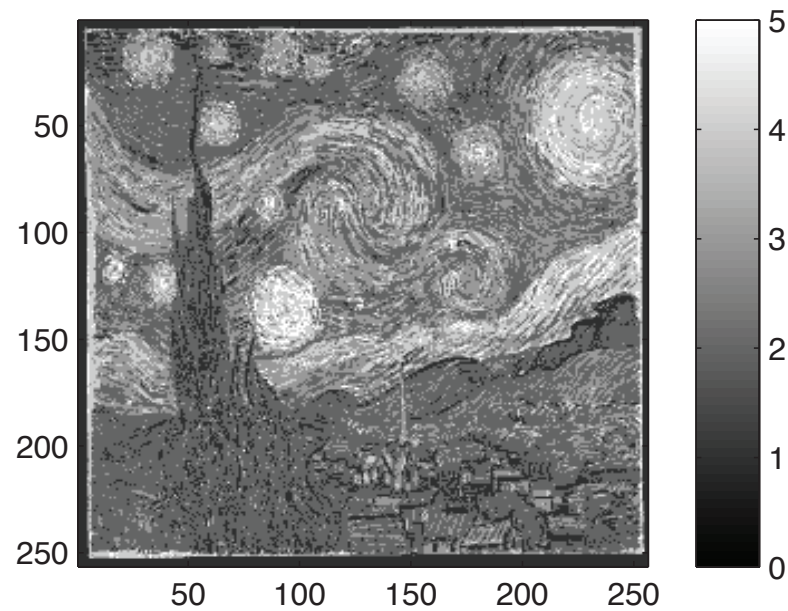




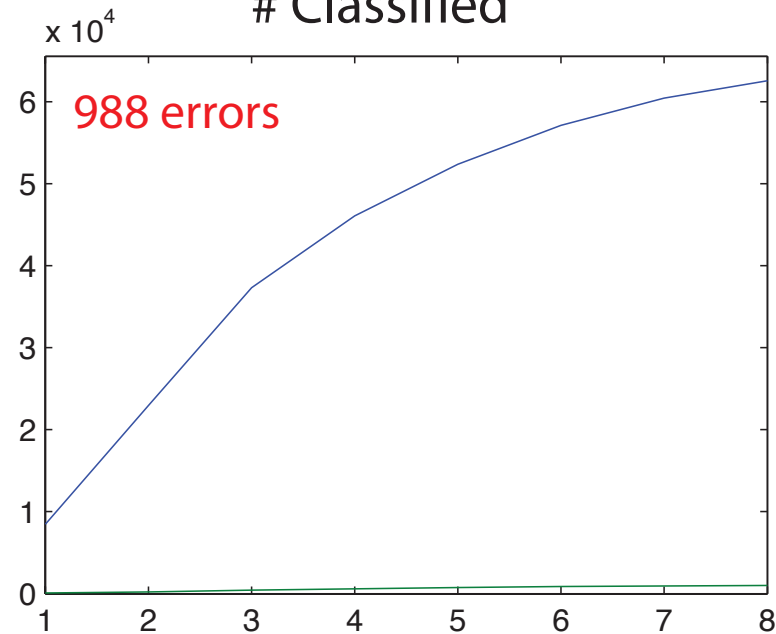
# Spectral imager simulation

Measurement 8

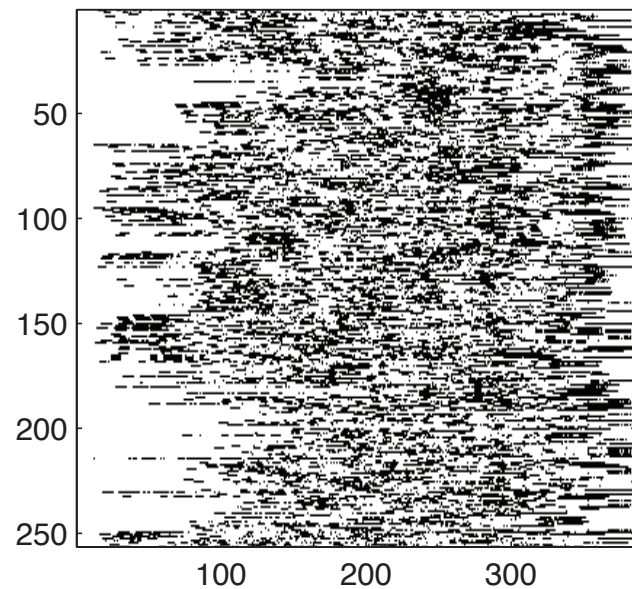
Source



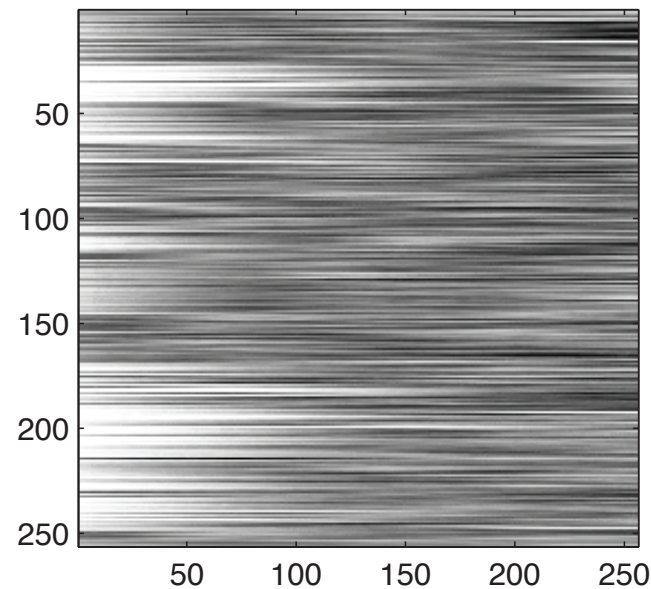
# Classified



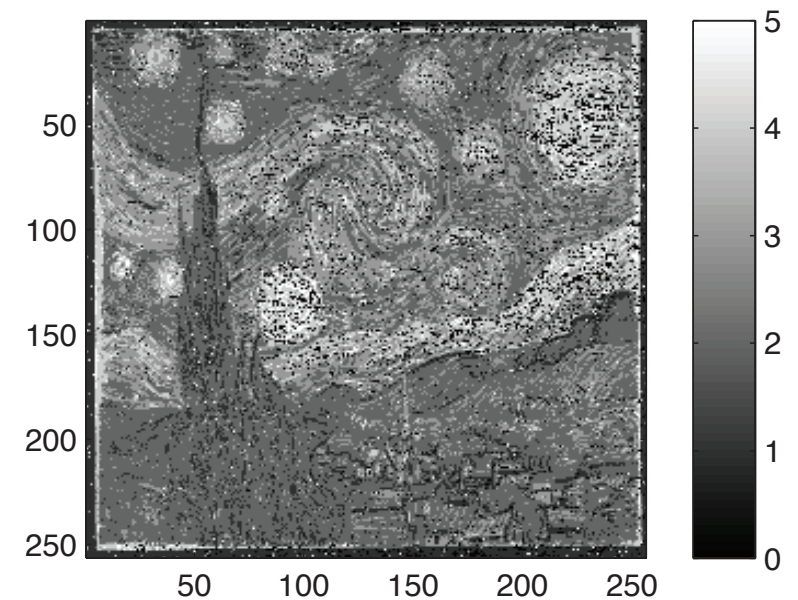
Mirror Pattern



Detector



Classifications



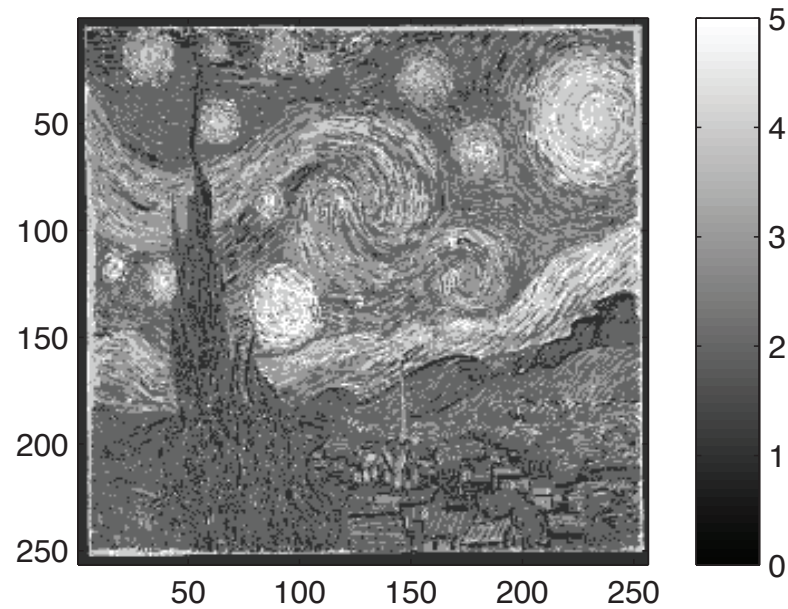




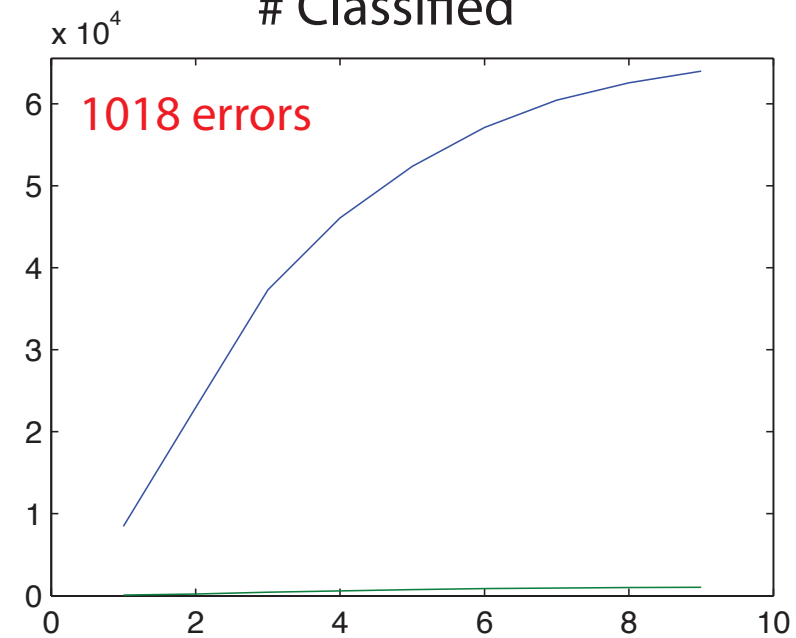
# Spectral imager simulation

Measurement 9

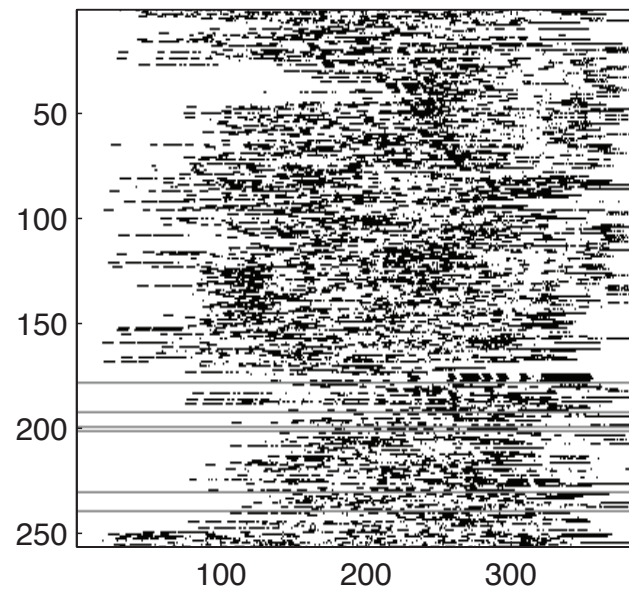
Source



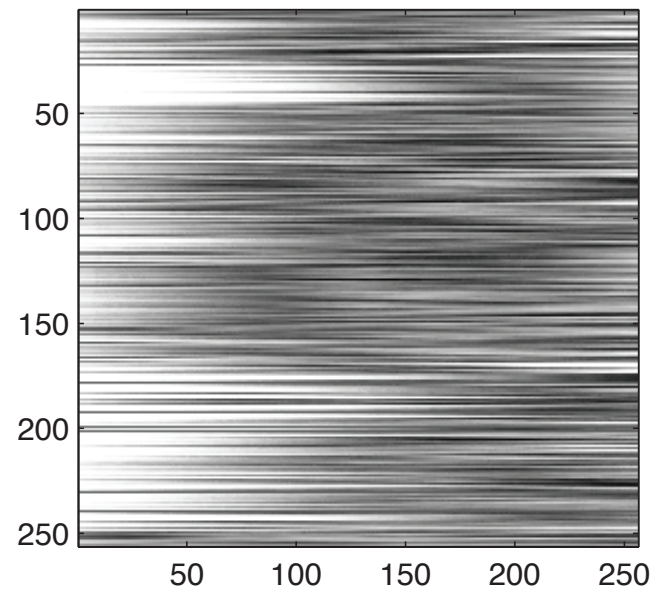
# Classified



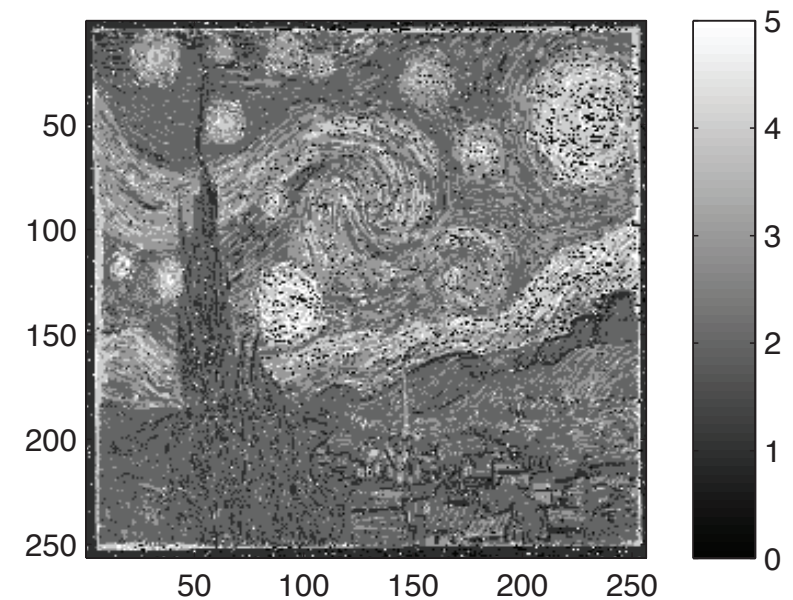
Mirror Pattern



Detector



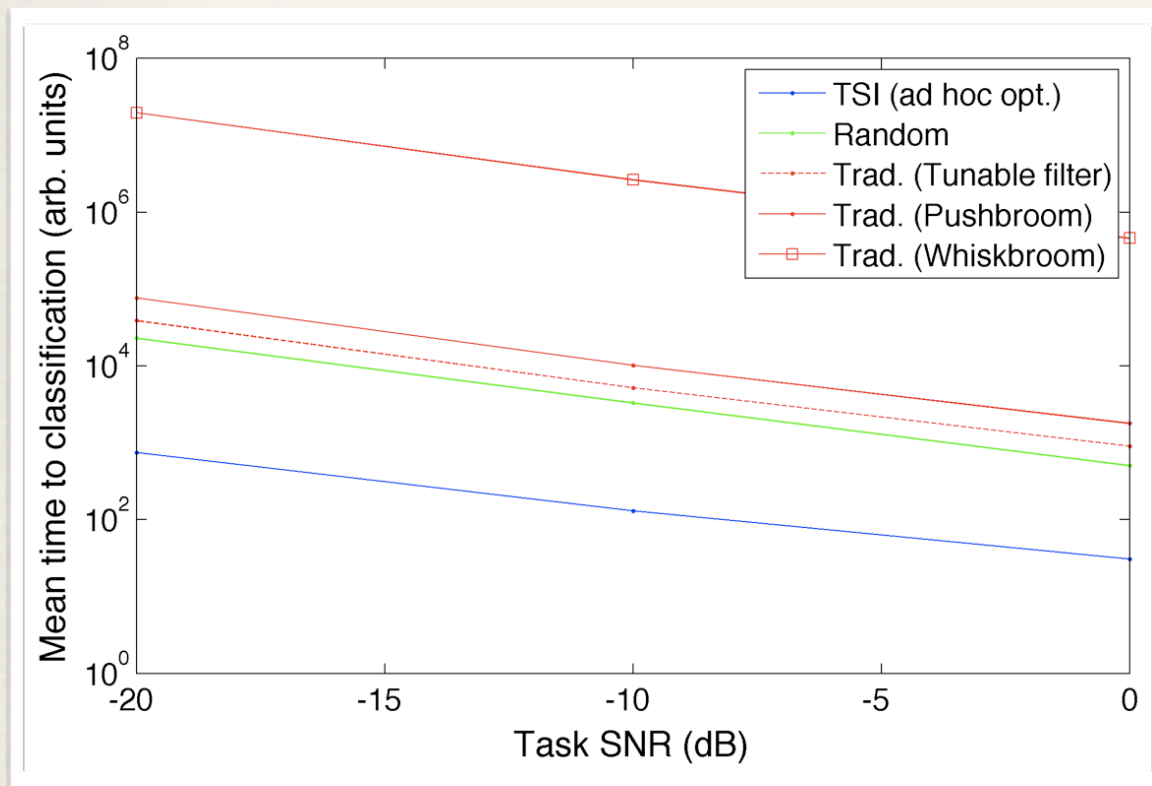
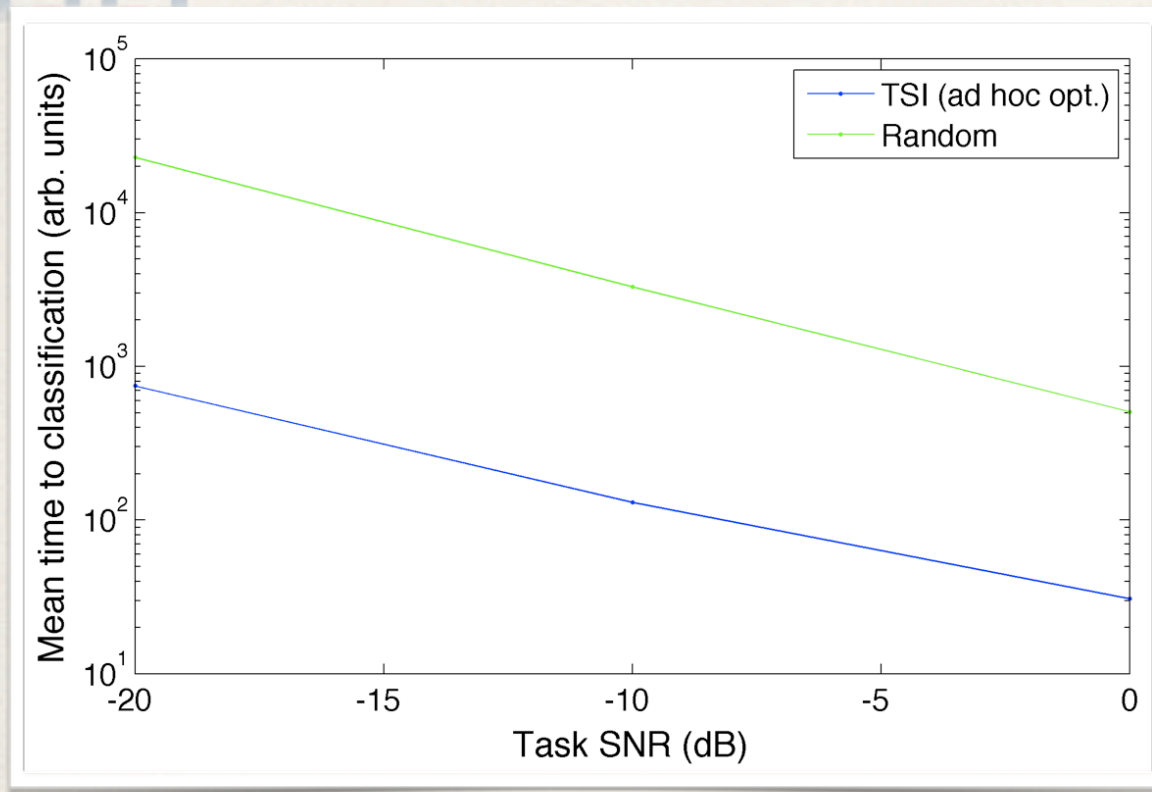
Classifications







# Spectral imager simulation



- ♦ Very preliminary simulation results
  - ♦ 5-class problem
  - ♦ 1% false-alarm / false-positive rate
  - ♦ Pharmaceutical spectra; 130 channels
  - ♦ Multiple spectral assignment and noise instantiations
  - ♦ Caveats:
    - ♦ Sub-optimal TSI design
    - ♦ Limited number of instantiations
- ♦ Observe  $\sim 30\times$  improvement over performance with random codes
- ♦ Observe  $\sim 5\times 10^1$  ( $1\times 10^5$ ) improvement over best (worst) traditional architecture





# Conclusions and future work

- ♦ Design of features (rows of measurement matrix) provides crucial performance advantage
- ♦ If prior information is limited, adaptivity provides mechanism whereby design can be refined as system learns
- ♦ Observe multiple order-of-magnitude reduction in mean time-to-classification for both spectroscopic and spectral imaging applications
- ♦ What's next:
  - ♦ Full vector TSI optimization of spectral imager
  - ♦ Construction of spectral imager prototype
  - ♦ Extension of adaptive technique to *endmember detection* and *reconstruction* problems in spectral imaging